
HW4 ECE 719 Optimal systems

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0.1 Problem 1

Barmish

ECE 717 – Homework Amplifier

In this homework problem, we consider the 2-stage amplifier described in class with objective function

$$J(u) = (11 - u_1 - u_2)^2 + (1 + u_1 + 10u_2 - u_1u_2)^2$$

to be minimized.

(a) Generate a contour plot for the region in \mathbf{R}^2 of interest described by $0 \leq u_1 \leq 20$ and $0 \leq u_2 \leq 15$.

(b) Write your own Matlab code to implement the steepest descent algorithm with fixed step size. Include your code as an appendix.

(c) Run your algorithm from a variety of initial conditions which include

$$u^0 = \begin{bmatrix} 8 \\ 12 \end{bmatrix}, \begin{bmatrix} 5 \\ 10 \end{bmatrix}, \begin{bmatrix} 12 \\ 14 \end{bmatrix}, \begin{bmatrix} 12 \\ 10 \end{bmatrix}$$

and experiment with step sizes which include $h = 0.01, 0.10, 1.0$ and include comments about convergence, number of iterations, stopping criterion and oscillations. In each case, show the progress of your iterations by superimposing the iterative path u^k on the contour plot. Annotate your plots with relevant comments.

(d) Notice that at the point

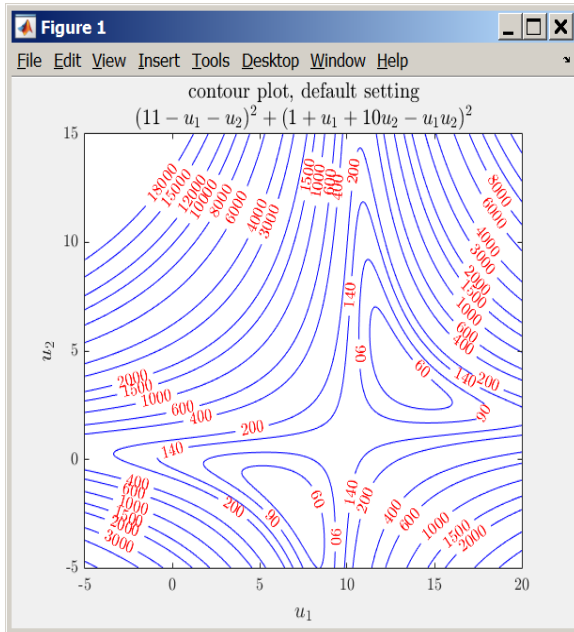
$$u^0 = \begin{bmatrix} 7 \\ -2 \end{bmatrix}$$

we see $\nabla J(u) = 0$. Might your algorithm begin with $u_1 \geq 0, u_2 \geq 0$ and converge to this point? Discuss briefly.

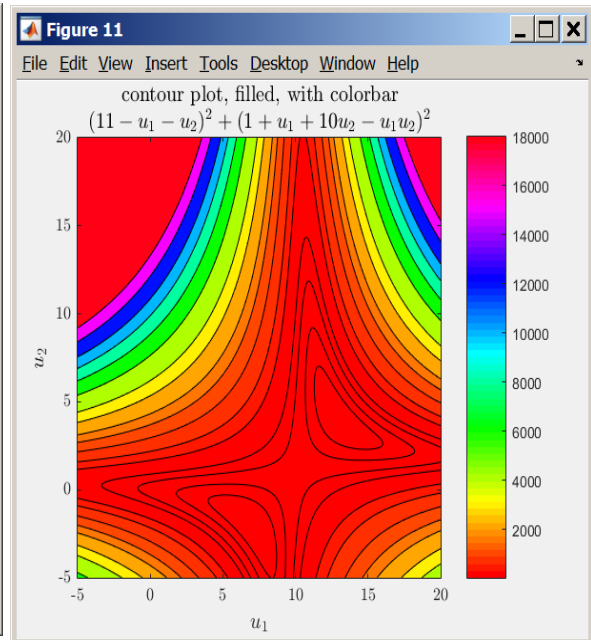
Figure 1: problem 1 description

0.1.1 part(a)

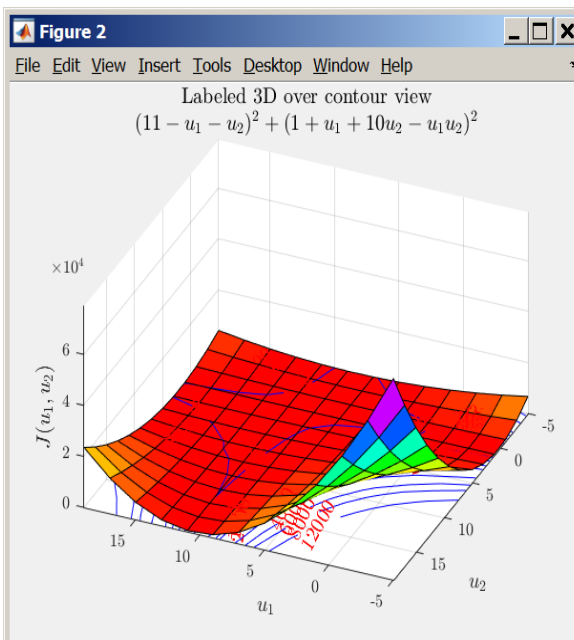
Matlab was used to generate the contour plots. The plots generated are given below and the source code used is listed in the appendix.



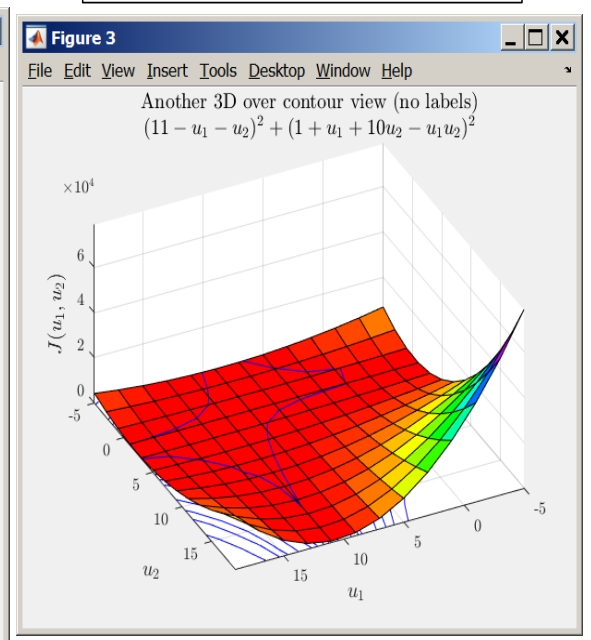
contour plot, problem 1



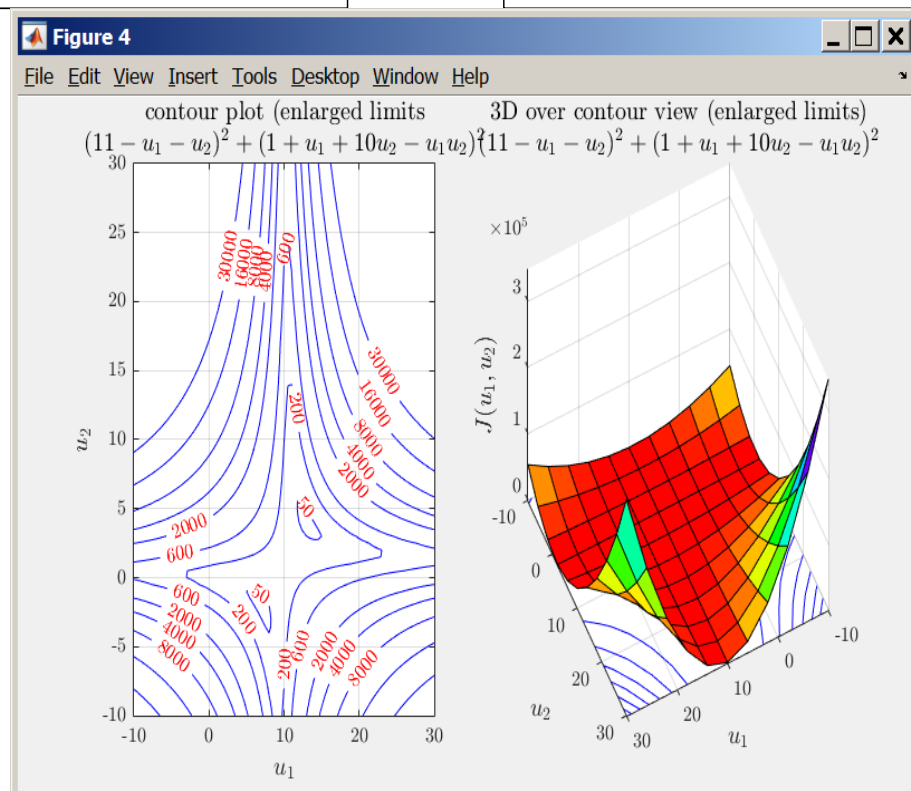
contour plot, filled, with colorbar problem 1



3D view with contour plot, problem 1



Another 3D view with contour plot, problem 1



Combined 3D view and contour plot, problem 1

Figure 2: Matlab output for part(a) problem 1, HW4

0.1.2 part(b)

Matlab 2015a was used to implement steepest descent algorithm. Listing is given in the appendix. The following is the outline of general algorithm expressed as pseudo code.

Algorithm 1 Steepest descent with fixed step size search algorithm

```

1: procedure STEEPEST_DESCENT
2:   ▷ Initialization
3:    $h \leftarrow$  step size
4:    $\epsilon \leftarrow$  minimum convergence limit on  $\|\nabla J(u)\|$ 
5:    $k \leftarrow 0$ 
6:    $u^k \leftarrow u^0$ 
7:    $max\_iterations \leftarrow$  max iterations allowed

8:   while  $\|\nabla J(u^k)\| > \epsilon$  do
9:      $u^k \leftarrow u^k - h \frac{\nabla J(u^k)}{\|\nabla J(u^k)\|}$ 
10:     $k \leftarrow k + 1$ 
11:    ▷ check for oscillation
12:    if  $k \geq max\_iterations$  or  $J(u_k) > J(u_{k-1})$  then
13:      exit loop
14:    end if
15:  end while
16: end procedure

```

Figure 3: Steepest descent with fixed step size search algorithm

0.1.3 part(c)

In all of the following results, the convergence to optimal was determined as follows: First a maximum number of iterations was used to guard against slow convergence or other unforeseen cases. This is a safety measure. It is always recommended to use in any iterative method. This number was set very high at one million iterations. If convergence was not reached by this count, the iterations stop.

The second check was the main criteria, which is to check that the norm of the gradient $|\nabla(J(u))|$ has reached a minimum value. Since $|\nabla(J(u))|$ is zero at the optimal point, this check is the most common one to use to stop the iterations. The norm was calculated after each step. When $|\nabla(J(u))|$ became smaller than 0.01, the search stopped. The value 0.01 was selected arbitrarily. All cases below used the same convergence criterion.

A third check was added to verify that the value of the objective function $J(u)$ did not increase after each step. If $J(u)$ increased the search stops, as this indicates the step size taken is too large and oscillation has started. This condition happened many times when using fixed step size, but it did not happen with optimal step size.

The relevant Matlab code used to implement this convergence criteria is the following:

```

%check if we converged or not
if k>opt.MAX_ITER || gradientNormTol(k)<=opt.gradientNormTol ...
|| (k>1 && levelSets(k)>levelSets(k-1))% check for getting worst
  keepRunning = false;
else
  ....
end

```

The result of these runs are given below in table form. For each starting point, the search path u^k is plotted on top of the contour plot. Animation of each of these is also available when running the code. The path u^k shows that search direction is along the gradient vector, which is perpendicular to the tangent line at each contour level.

Table 1: Starting point [8,12]

h	# steps	comments
0.01	1087	<p>Converged with no oscillation detected. Below are the last few values of $J(u)$</p> <pre>K>> levelSets(end-10:end) 40.000847560444 40.0002241269404 40.0000006868238</pre> <p>Below are the corresponding values of $\nabla(J(u))$</p> <pre>K>> gradientNormTol(end-6:end) 0.122339282346846 0.0823426325071764 0.042343897716672 0.00234405713552924</pre>
0.1	129	<p>Failed to converge. Oscillation started when near optimal point. Below are the last few values of $J(u)$ that shows this.</p> <pre>K>> levelSets(end-10:end) 40.0906178557323 40.0146606611128 40.0906176333215</pre> <p>These are the corresponding values of $\nabla(J(u))$</p> <pre>K>> gradientNormTol(end-6:end) 1.0342875633952 2.51122413813222 1.03429217902894 2.51122268542765</pre>
1	14	<p>Early termination as the objective function started to increase as the step size was large. Oscillation started early. Below are the last few values of $J(u)$ recorded that shows this.</p> <pre>K>> levelSets(end-10:end) 43.8208310324077 45.023624369293 43.781716244717 45.006474191836</pre> <p>Below are the corresponding values of $\nabla(J(u))$</p> <pre>K>> gradientNormTol(end-6:end) 18.2210845193641 16.4816791388241 18.1783873100515 16.4576741878144</pre>

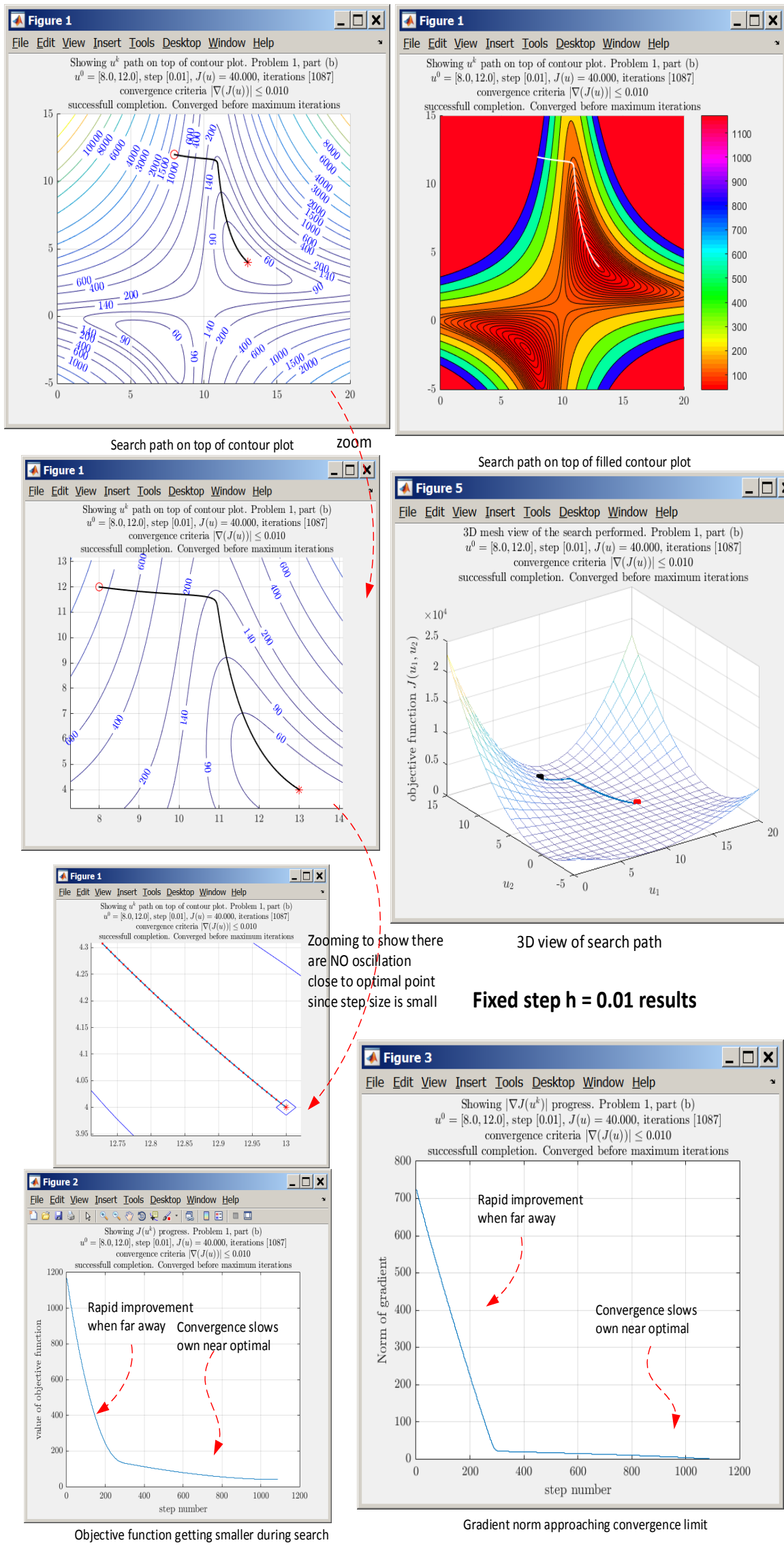


Figure 4: Result for using step 0.01 starting from (8,12)

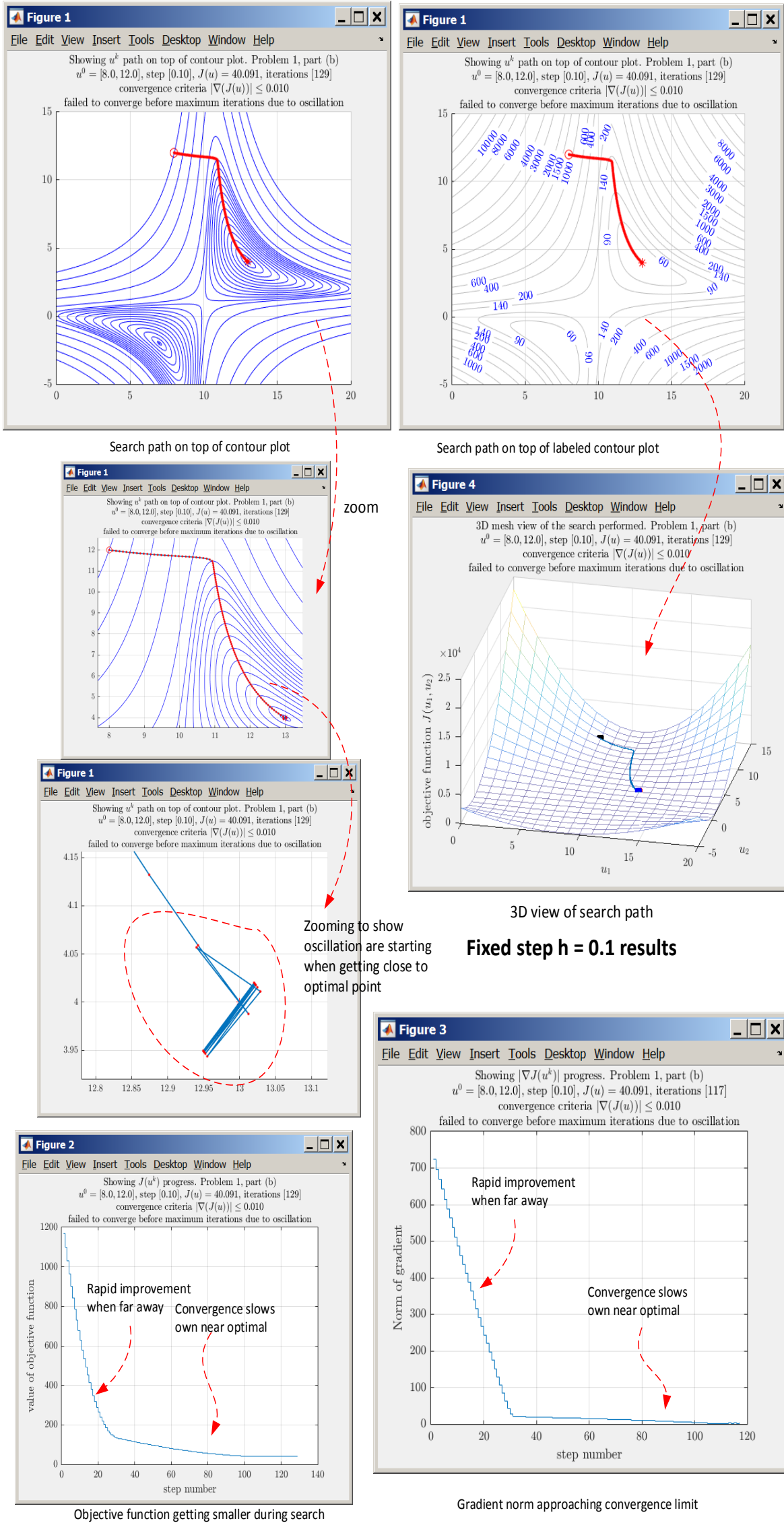
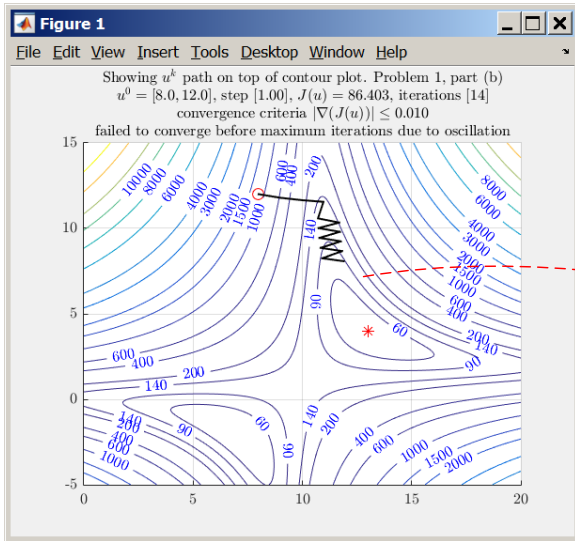
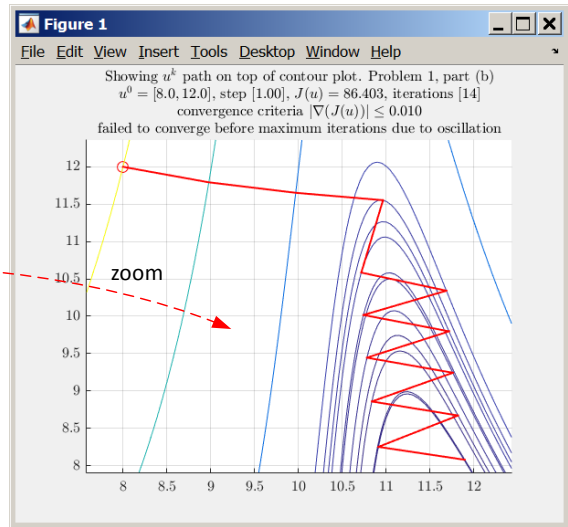


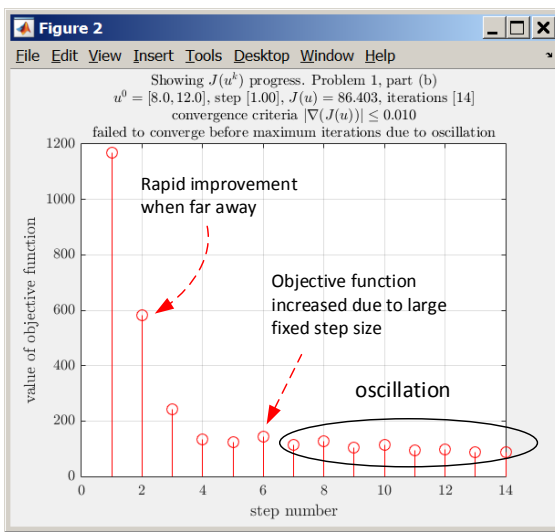
Figure 5: Result for using step 0.1 starting from (8,12)



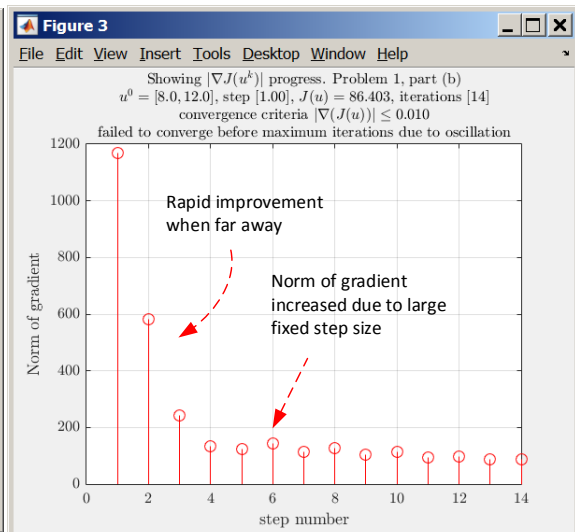
Search path on top of contour plot, oscillation due to large step size



Search terminated early. Large step size caused oscillation. No convergence possible



Objective function progress using large fixed size



Gradient norm approaching convergence limit

Fixed step $h = 1$ results

Figure 6: Result for using step 1 starting from (8,12)

Table 2: Starting point [5,10]

h	steps to converge	comments
0.01	1311	<p>Search reached optimal point (13, 4), but skipped over it and started to oscillate back and forth around the optimal point due to using large fixed step size. Below are the last few values of $J(u)$ recorded showing this.</p> <pre>K>> levelSets(end-10:end) 40.000714475783 40.0002484312073 40.0007127154844 40.0002478317567 40.0007121302667</pre> <p>The above shows that $J(u)$ is oscillating around J^*, while the $\nabla(J(u))$ has not yet become small enough to stop. These are the corresponding values of $\nabla(J(u))$</p> <pre>K>> gradientNormTol(end-6:end) 0.226174843552625 0.133516310474324 0.226094172083413 0.133583571337061 0.226067390166402</pre> <p>Even though this test used a small step size and the algorithm converged when starting from (8,12) as shown in the earlier case, but this time it did not converge.</p> <p>This shows that the search is sensitive to the starting point when using fixed step size. One way to correct this problem is to relax the convergence criteria.</p>
0.1	123	<p>Failed to converge. Oscillation detected near optimal point. Below are the last few values of $J(u)$ recorded showing this.</p> <pre>K>> levelSets(end-10:end) 40.1256594812986 40.0053368705834 40.1256594634014 40.0053368695271 40.1256594618631</pre> <p>Below are the corresponding values of $\nabla(J(u))$</p> <pre>K>> gradientNormTol(end-6:end) 3.06656767477006 0.61736163474876 3.06656750731774 0.617361766949031 3.06656749292543</pre>

Continued on next page

Table 2 – continued from previous page

1	19	<p>Early termination due to the objective function starting to increase since the step size was too large. Oscillation started early in the search. Here are the last few values of $J(u)$ showing this</p> <pre>K>> levelSets(end-10:end) 43.0823019294829 45.7913265189839 43.0266791615351 45.7622114747819</pre> <p>Below are the corresponding values of $\nabla(J(u))$</p> <pre>K>> gradientNormTol(end-6:end) 16.1440020280613 17.487837406306 16.092991548592 17.4442963174089</pre>
---	----	--

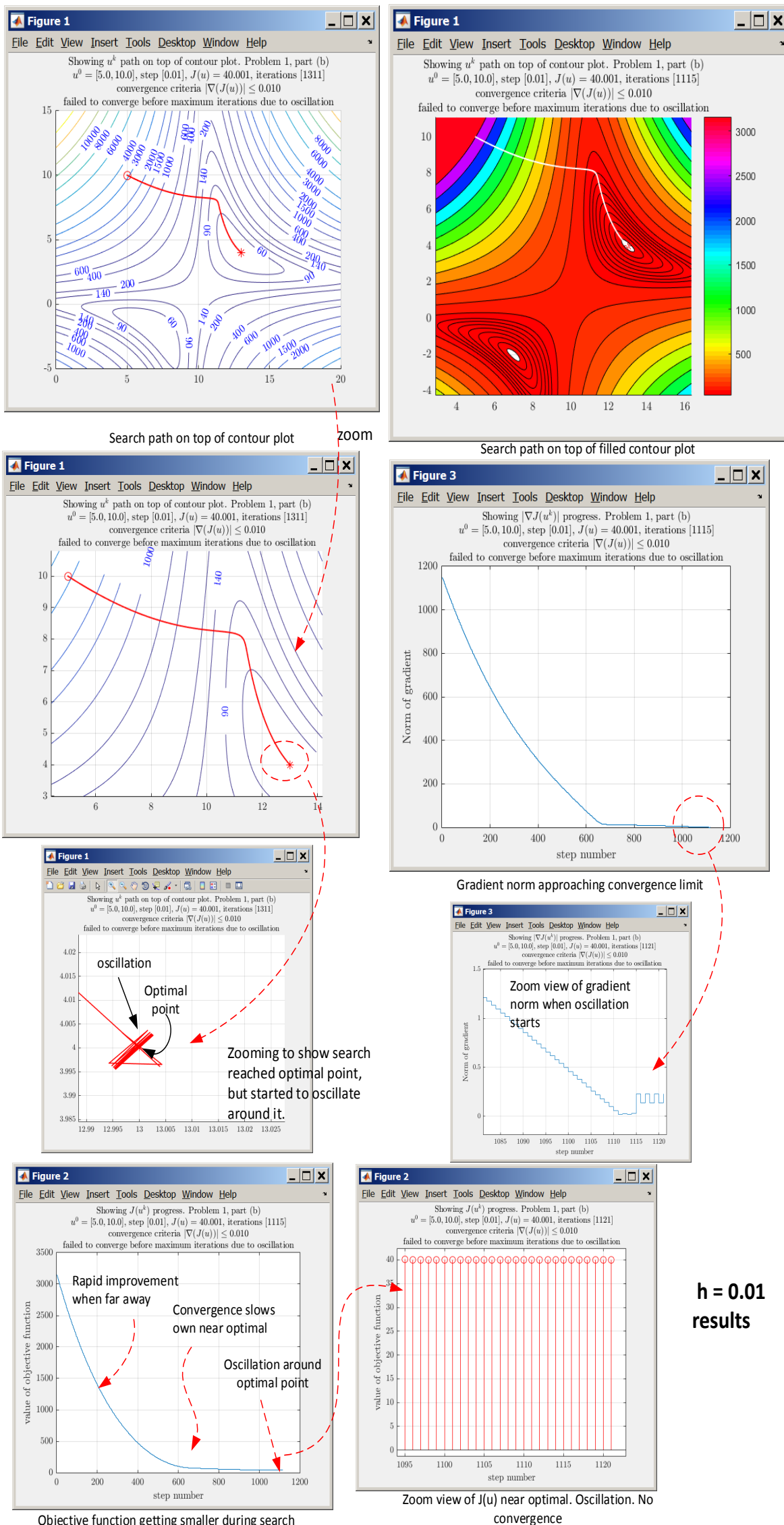
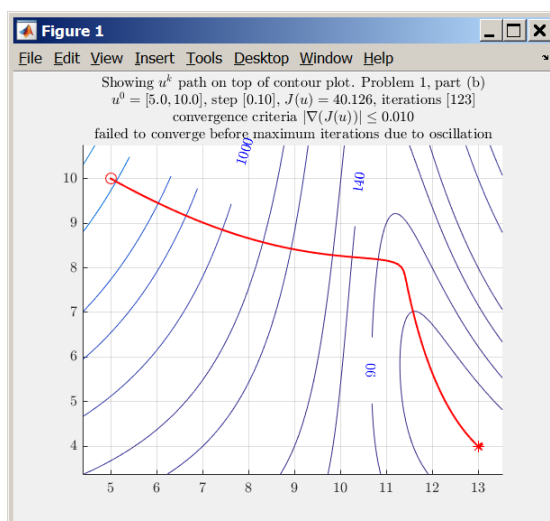
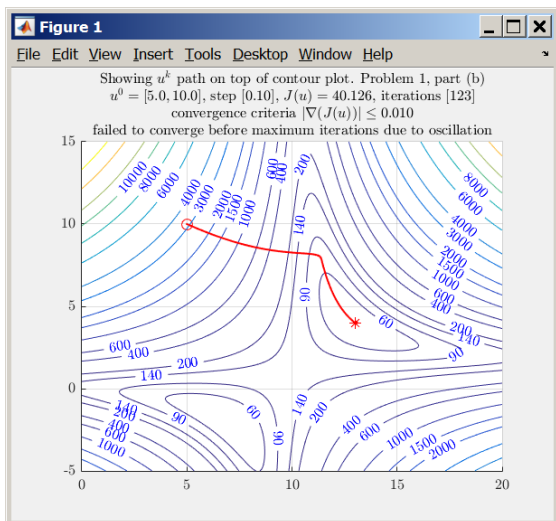
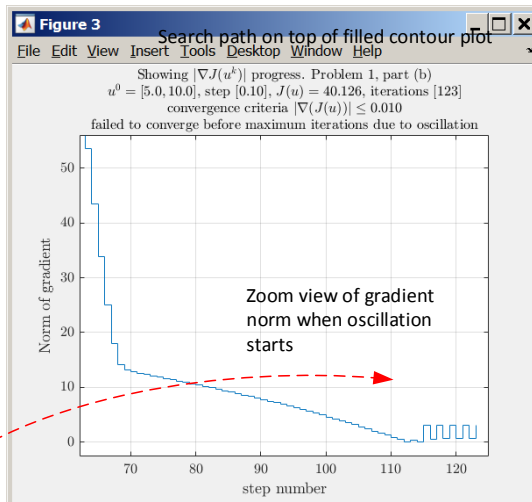
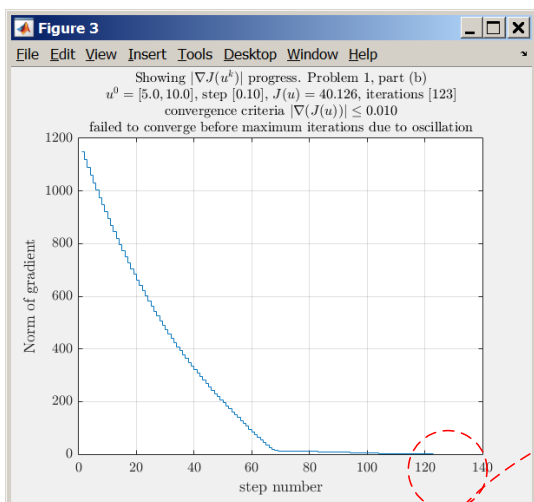


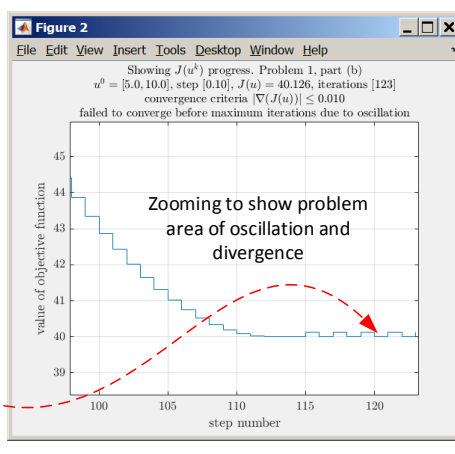
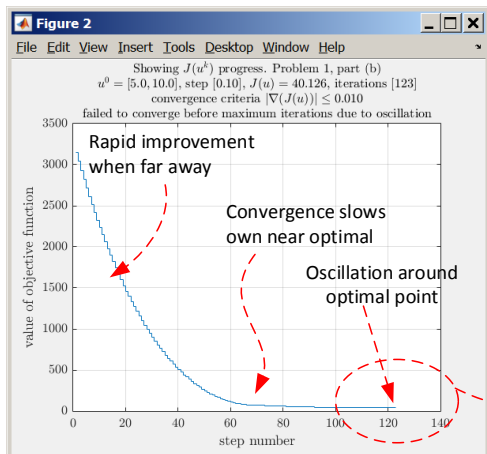
Figure 7: Result for using step 0.01 starting from (5,10)



Search path on top of contour plot



Gradient norm approaching convergence limit

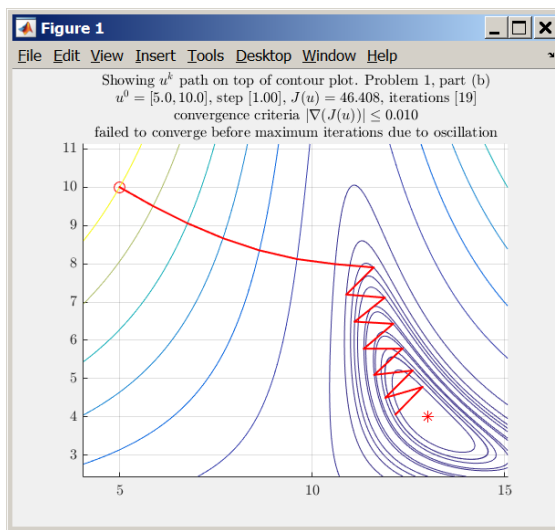
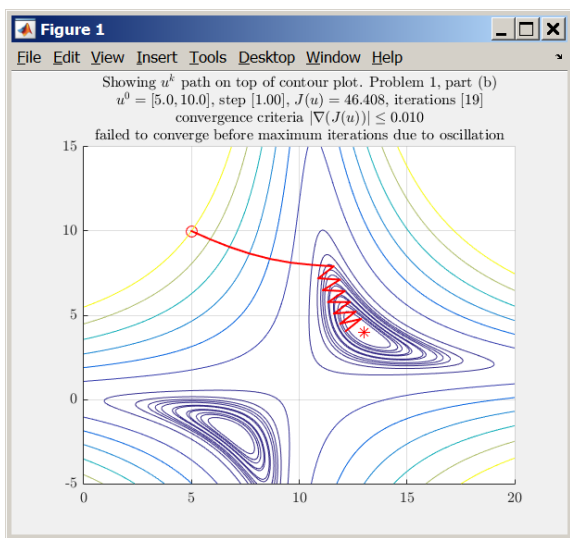


Objective function getting smaller during search

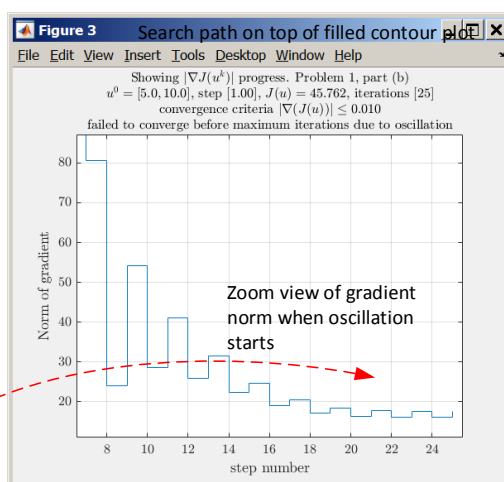
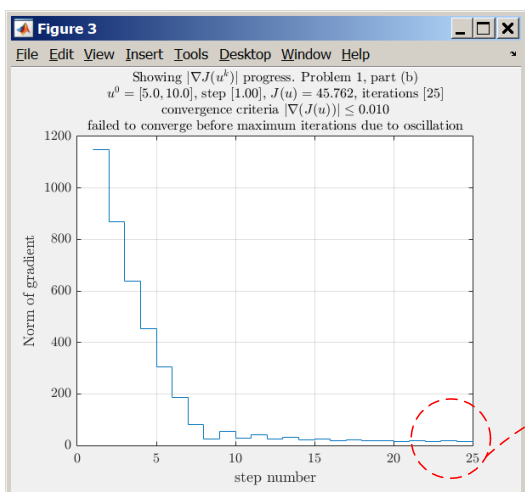
Zoom view of $J(u)$ near optimal. Oscillation. No convergence

h = 0.1 results

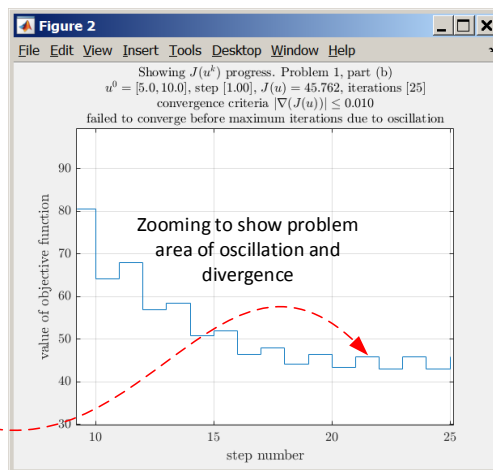
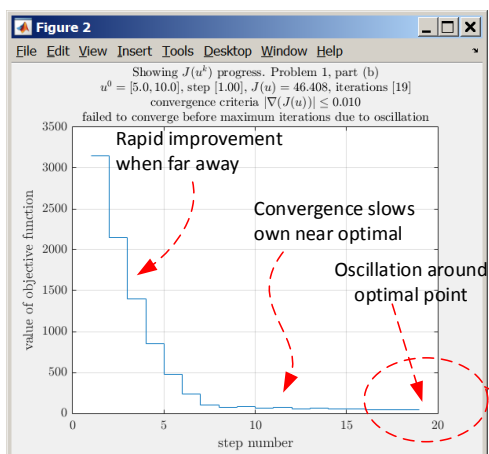
Figure 8: Result for using step 0.1 starting from (5,10)



Search path on top of contour plot



Gradient norm approaching convergence limit



Objective function getting smaller during search

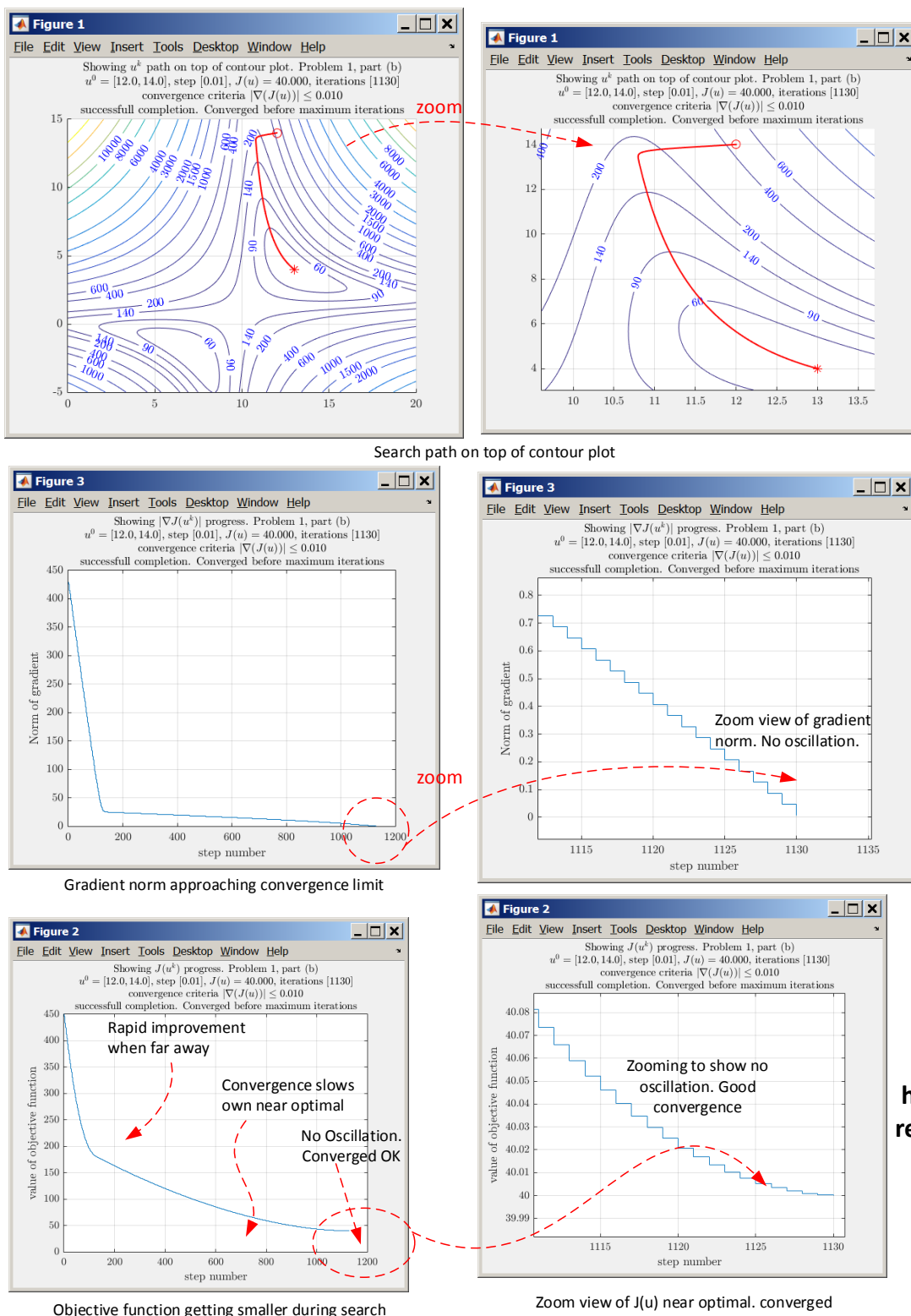
Zoom view of J(u) near optimal. Oscillation. No convergence

**h = 1
results**

Figure 9: Result for using step 1 starting from (5,10)

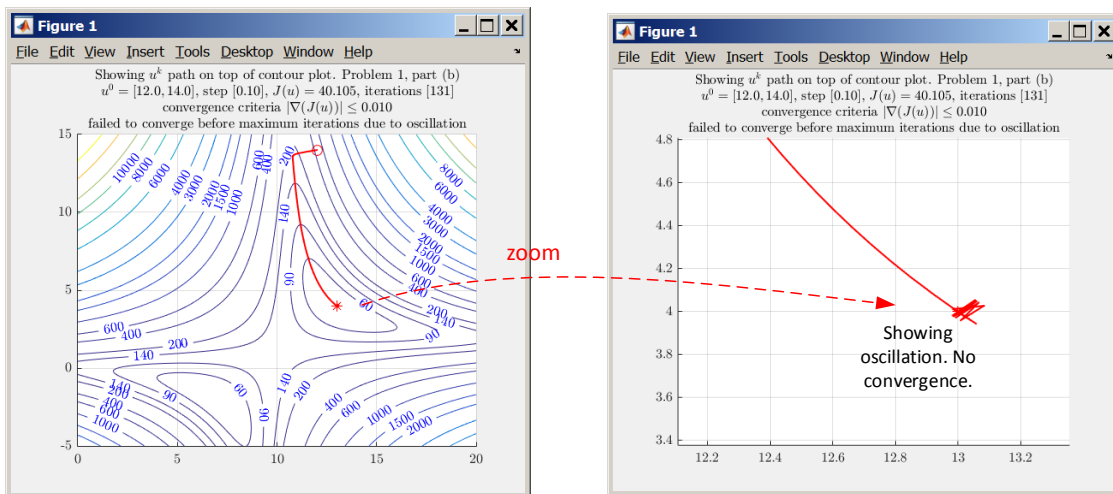
Table 3: Starting point [12,14]

h	steps to converge	comments
0.01	1130	<p>Search reached optimal point (13, 4) and did converge. No oscillation were detected. Here are the last few values of $J(u)$ recorded</p> <pre>K>> levelSets(end-10:end) 40.0034914479994 40.002020228495 40.0009489569455 40.0002776602642 40.0000063555764</pre> <p>The above shows that $J(u)$ did not oscillate and continued to become smaller with each step. These are the corresponding values of $\nabla(J(u))$ showing it reached convergence criteria and stopped.</p> <pre>K>> gradientNormTol(end-6:end) 0.167118334256662 0.127125180003955 0.0871288452215103 0.047130308356715 0.00713054850822947</pre>
0.1	131	<p>Failed to converge due to oscillation Below are the last few values of $J(u)$ recorded showing that it has increased.</p> <pre>K>> levelSets(end-10:end) 40.1051079160718 40.0105348693244 40.1051060970453 40.0105346146167 40.1051057241206</pre> <p>The above shows that $J(u)$ started to oscillate near the optimal point since the step size was large. These are the corresponding values of $\nabla(J(u))$</p> <pre>K>> gradientNormTol(end-6:end) 2.80005566566667 0.865917403257339 2.80004081985152 0.865928703656839 2.8000377762892</pre>
1	19	<p>Early termination due to the objective function increasing since the step size was too large. Below are the last few values of $J(u)$ recorded showing this</p> <pre>K>> levelSets(end-10:end) 136.072742913828 147.365512785727 125.964493512448 133.478776121489 115.810171973447 120.277823711614</pre> <p>Below are the corresponding values of $\nabla(J(u))$</p> <pre>K>> gradientNormTol(end-6:end) 111.538416550055 76.4541018810368 98.2477444652928 70.7519791844584 85.8602921445108</pre>

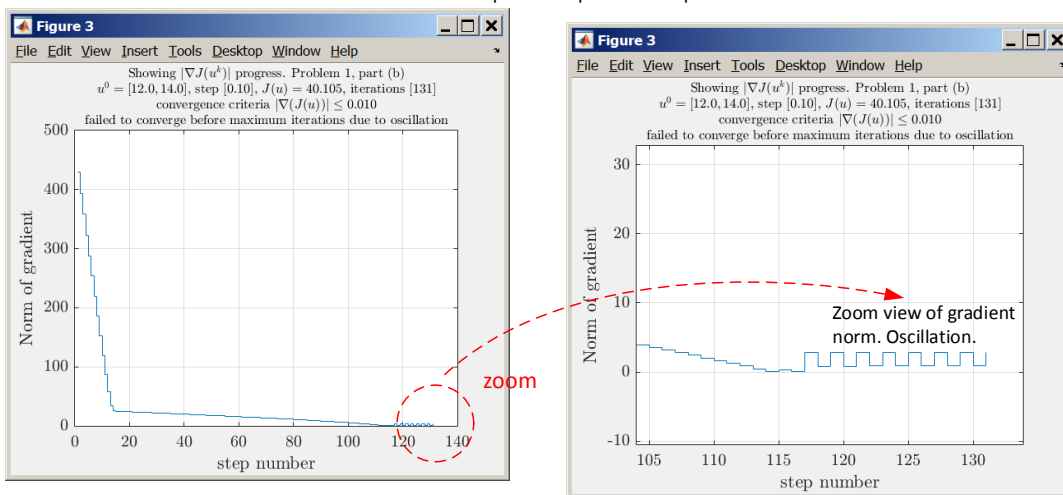


**h = 0.01
results**

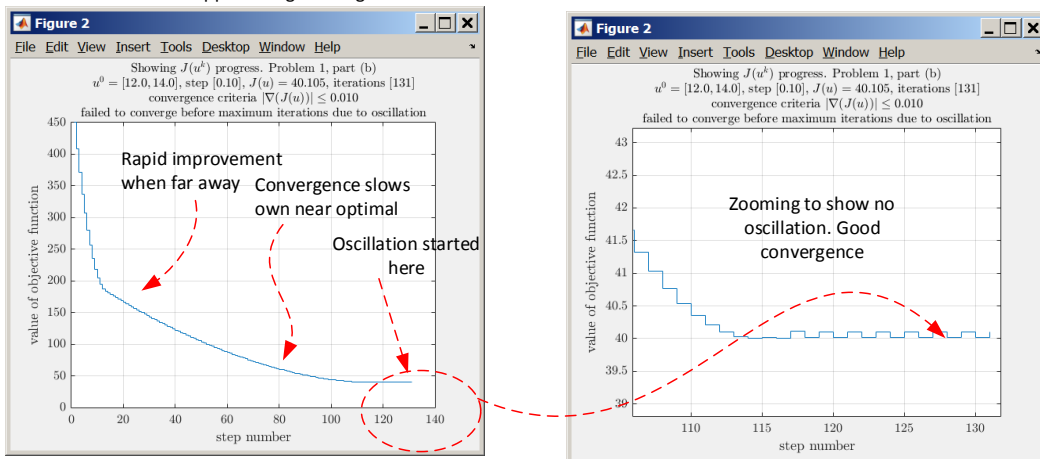
Figure 10: Result for using step 0.01 starting from (12, 14)



Search path on top of contour plot



Gradient norm approaching convergence limit

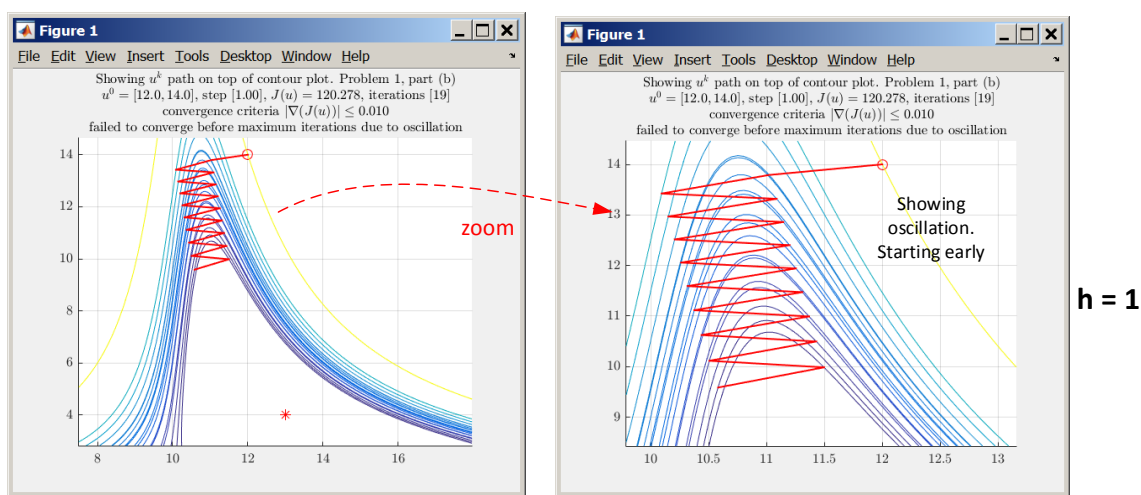


Objective function getting smaller during search

Zoom view of $J(u)$ near optimal. Oscillation detected

h = 0.1 results

Figure 11: Result for using step 0.1 starting from (12,14)



Search path on top of contour plot



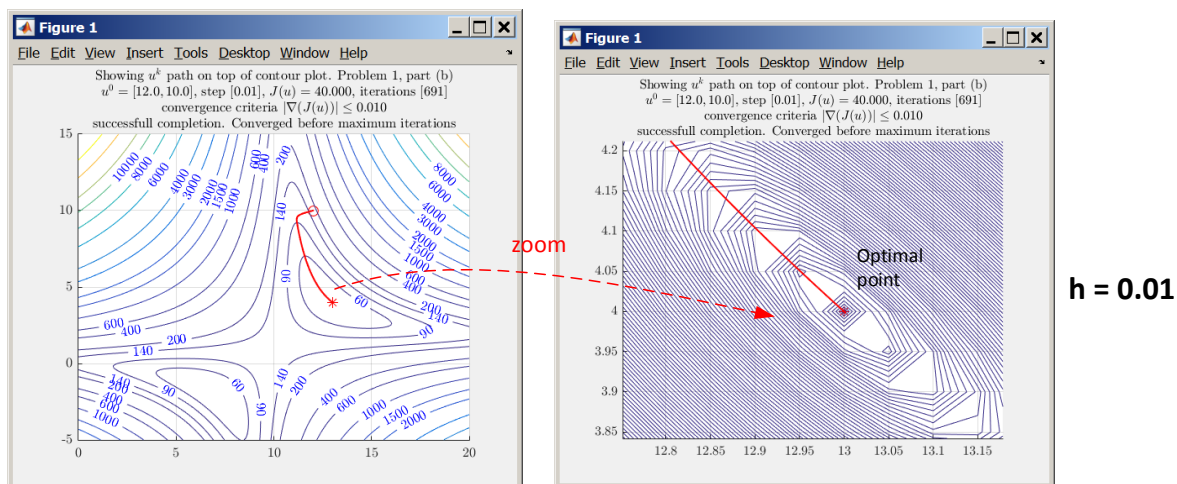
Objective function. Oscillation detected

Norm of gradient.

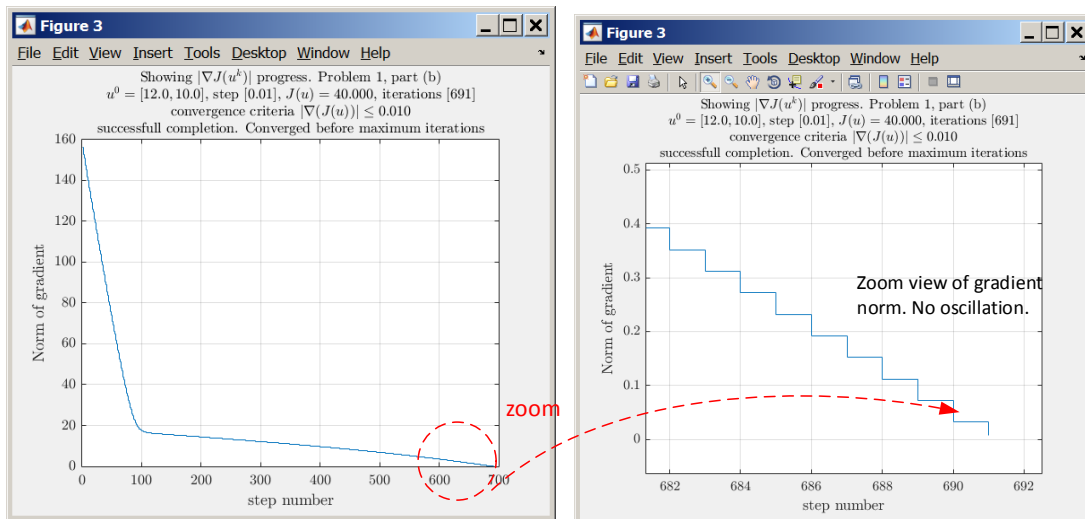
Figure 12: Result for using step 1 starting from (12,14)

Table 4: Starting point [12,10]

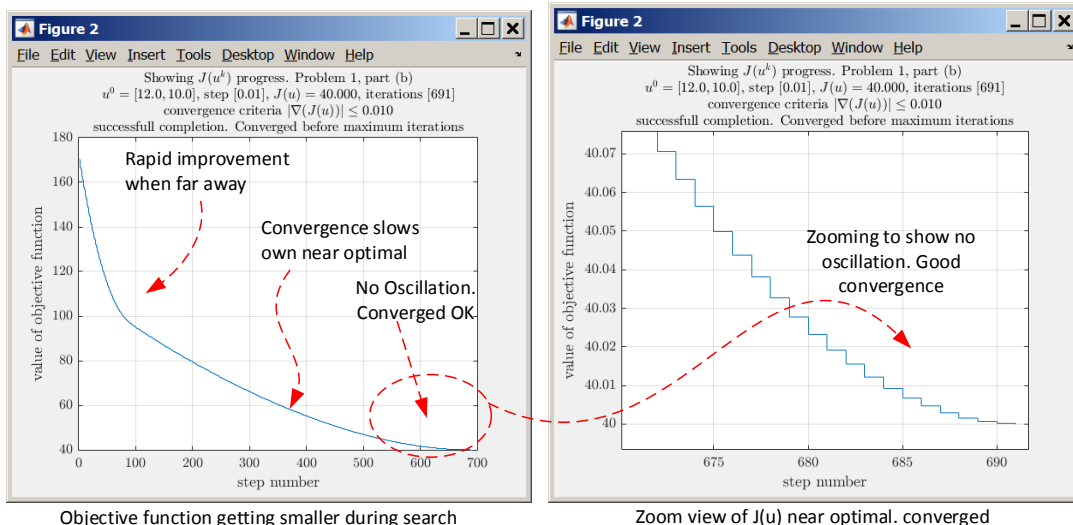
h	steps to converge	comments
0.01	691	<p>Converged with no oscillation. Here are the last few values of $J(u)$ recorded confirming this.</p> <pre>K>> levelSets(end-10:end) 40.0046068598544 40.0028871867126 40.0015674398797 40.0006476523458 40.0001278473181 40.0000080382134</pre> <p>Below are the corresponding values of $\nabla(J(u))$</p> <pre>K>> gradientNormTol(end-6:end) 0.151971746241737 0.111977272332977 0.0719799883799201 0.0319808731053423 0.00801909420920947</pre>
0.1	87	<p>Did not converge. Oscillation was detected. Below are the last values of $J(u)$ recorded confirming this.</p> <pre>K>> levelSets(end-10:end) 40.0940178225724 40.0143577207974 40.0940127829831 40.0143567476265 40.0940114931914</pre> <p>Below are the corresponding values of $\nabla(J(u))$ showing it is diverging.</p> <pre>K>> gradientNormTol(end-6:end) 1.00986396810643 2.64564970050157 1.00989167493457 2.6456402389648</pre>
1	24	<p>Did not converge. Oscillation was detected early in the search due to using large step size. Below are the last few values of $J(u)$ recorded confirming this.</p> <pre>K>> levelSets(end-10:end) 45.2261295001543 43.5283233241446 45.2260318140989 43.5282741210766 45.2260091586802</pre> <p>These are the corresponding values of $\nabla(J(u))$ showing it is diverging.</p> <pre>K>> gradientNormTol(end-6:end) 16.7542019931462 17.5230111072761 16.7540613766743 17.5229596031784 16.7540287643191</pre>



Search path on top of contour plot



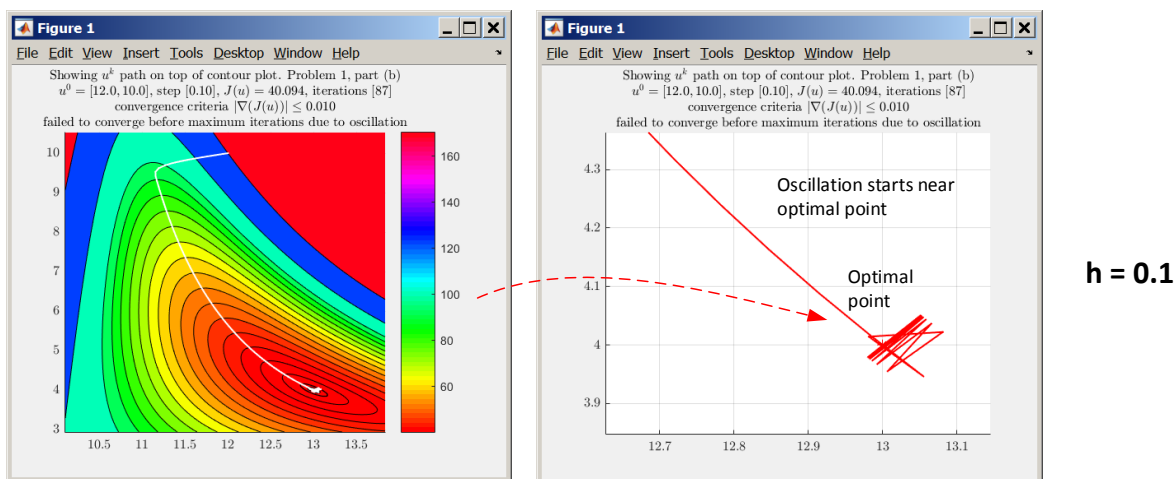
Gradient norm approaching convergence limit



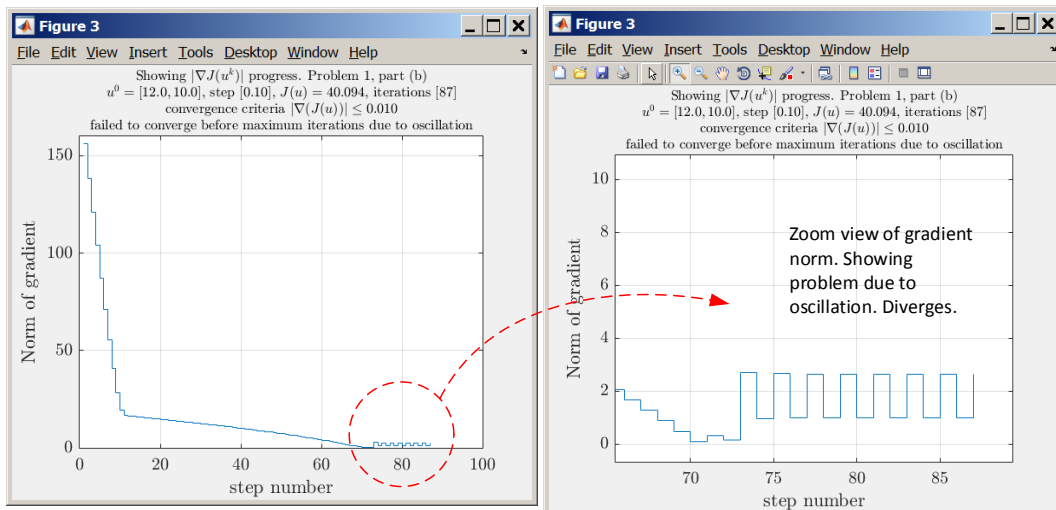
Objective function getting smaller during search

Zoom view of $J(u)$ near optimal. converged

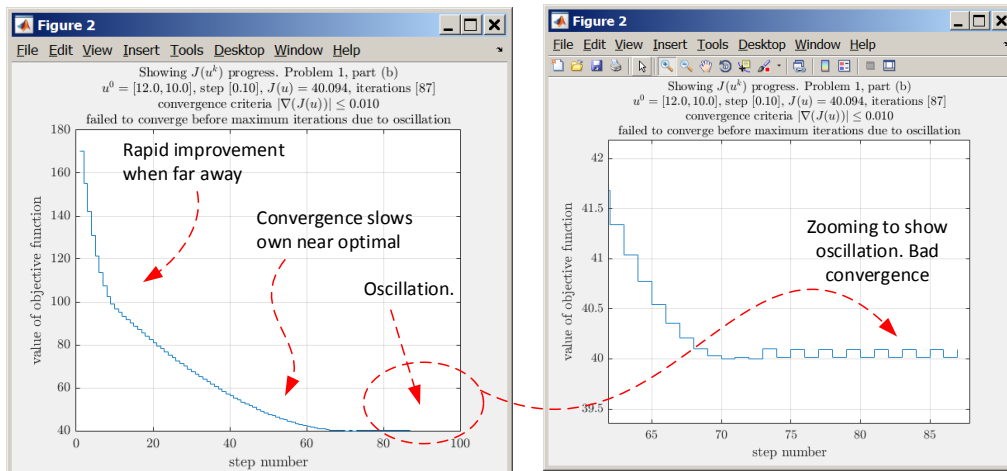
Figure 13: Result for using step 0.01 starting from (12,10)



Search path on top of contour plot



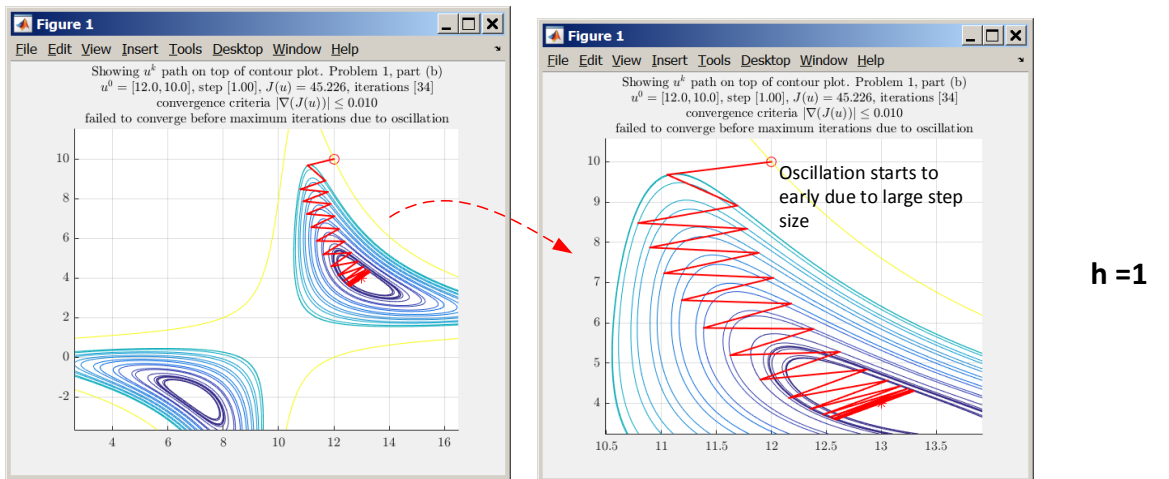
Gradient norm approaching convergence limit



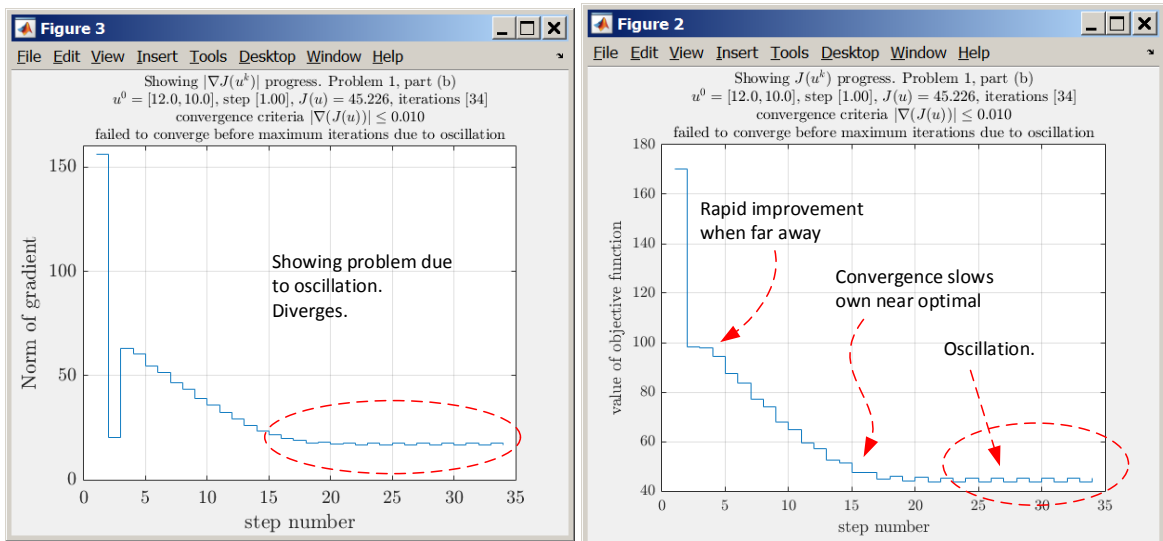
Objective function getting smaller during search

Zoom view of $J(u)$ showing oscillation

Figure 14: Result for using step 0.1 starting from (12,10)



Search path on top of contour plot



Gradient norm showing divergence

Objective function getting smaller showing oscillation early on

Figure 15: Result for using step 0.1 starting from (12,10)

0.1.4 Part(d)

When trying different values of starting points, all with $u_1 > 1, u_2 > 0$, the search did converge to $u^* = [7, -2]$, but it also depended on where the search started from. When starting close to u^* , for example, from $u^0 = [6.5, 1]$ the search did converge using fixed step size of $h = 0.01$ with no oscillation seen. Below shows this result

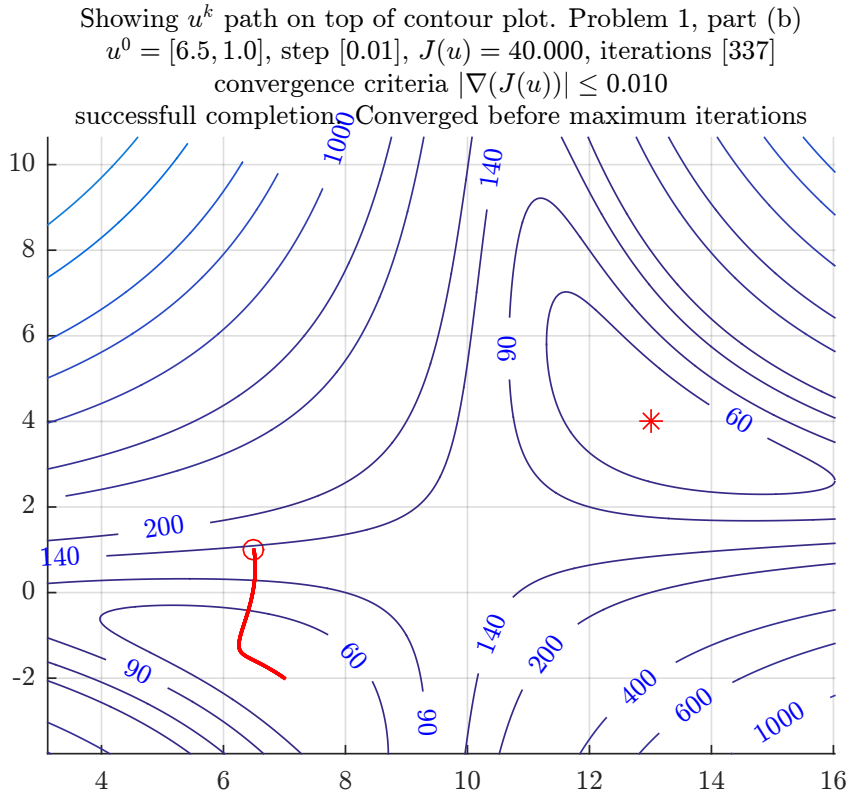


Figure 16: Converging to $(7, -2)$ using step size 0.01 starting from $(6.5, 1)$

However, when starting from a point too far away from $(7, -2)$, it did not converge to $(7, -2)$, but instead converged to the second local minimum at $u^* = [13, 4]$ as seen below. In this case the search started from $[20, 20]$.

If the starting point was relatively close to one local minimum than the other, the search will converge to nearest local minimum.

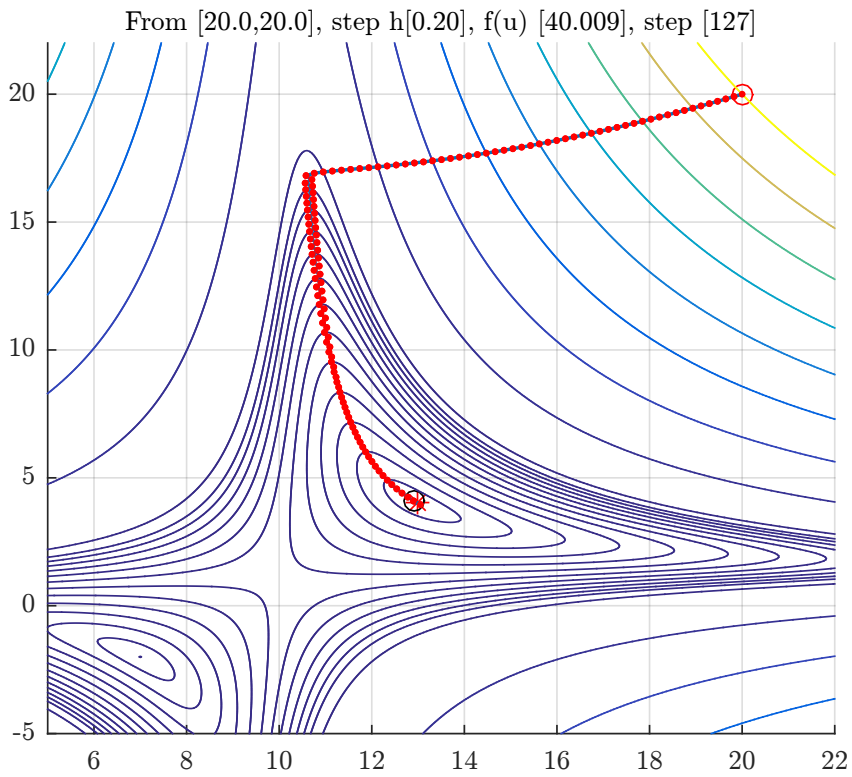


Figure 17: Missing $u^* = [7, -2]$ when starting too far it. Starting from $(20, 20)$ using step size 0.01

In this problem there are two local minimums, one at $(7, -2)$ and the other at $(4, 13)$. It depends on the location of the starting point u^0 as to which u^* the algorithm will converge to.

0.2 Problem 2

Barmish

ECE 719 – Homework Rosenbrock

For $n \geq 2$, consider Rosenbrock's Banana

$$J(u) = \sum_{i=1}^{n-1} 100(u_{i+1} - u_i^2)^2 + (1 - u_i)^2$$

with interesting domain

$$-2.5 \leq u_i \leq 2.5; \quad i = 1, 2, \dots, n.$$

This is a commonly used *benchmark testing function* with known global minimum $J^* = 0$ which is attained with all $u_i = 1$. Note that this function also has local minima.

(a) For $n = 2$, use the steepest descent algorithm to study the minimization of the function above. Consider both the fixed and optimal step size cases. Provide a simple-to-read report on the performance including commentary and trajectories of the iterates u^k superimposed on the contour plot from a variety of initial conditions u^0 . Also indicate the line search method which you used.

(b) Repeat the study in Part (a) for larger values of n . How large can you push n and still achieve reasonable performance? Discuss how computational effort grows as a function of n . Note that for $n > 2$, you need not display trajectories and contours.

Figure 18: problem 2 description

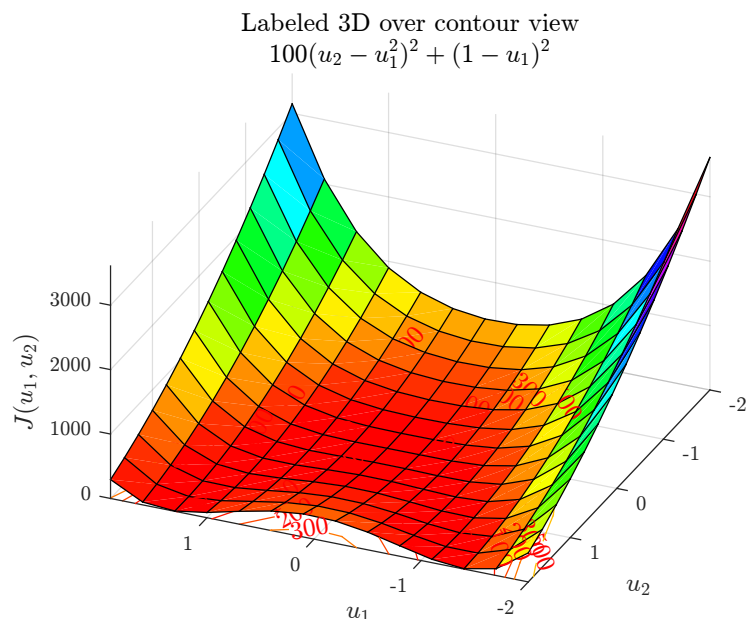


Figure 19: 3D view of $J(u)$

0.2.1 Part(a)

The steepest descent algorithm used in the first problem was modified to support an optimal step size. The following is the updated general algorithm expressed as pseudo code. The optimal step line search used was the standard golden section method. (Listing added to appendix).

```

1: procedure STEEPEST_DESCENT_OPTIMAL
2:   ▷ Initialization
3:    $H \leftarrow$  maximum step size
4:    $max\_iterations \leftarrow$  max iterations allowed
5:    $\epsilon \leftarrow$  minimum convergence limit on  $\|\nabla J(u)\|$ 
6:    $k \leftarrow 0$ 
7:    $u^k \leftarrow u^0$ 

8:   while  $\|\nabla J(u^k)\| > \epsilon$  do
9:     ▷ do line search
10:     $h^* \leftarrow$  call golden_section( $H, J(u)$ ) to find optimal  $h^*$  of function  $\tilde{J}(h^*) = J(u^k - h^* \nabla J(u^k))$ 
11:     $u^k \leftarrow u^k - h^* \frac{\nabla J(u^k)}{\|\nabla J(u^k)\|}$ 
12:     $k \leftarrow k + 1$ 
13:    ▷ detect oscillation
14:    if  $k \geq max\_iterations$  or  $J(u_k) > J(u_{k-1})$  then
15:      exit loop
16:    end if
17:  end while
18: end procedure

```

Figure 20: Steepest descent, optimal step size algorithm

For $n = 2$, the Rosenbrock function is

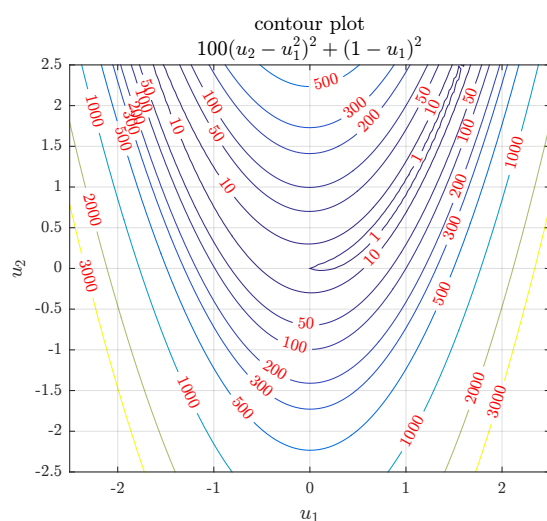
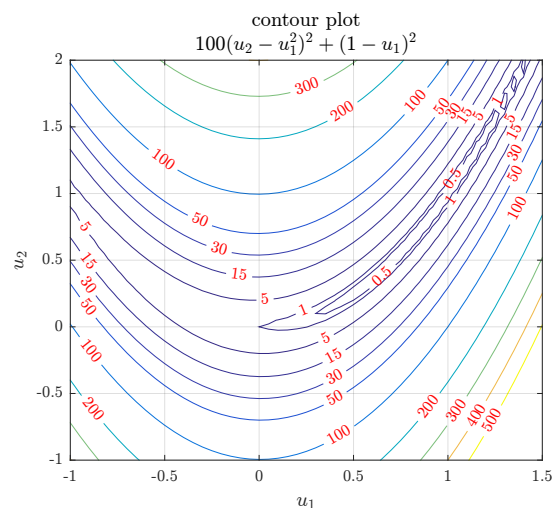
$$J(u) = 100(u_2 - u_1^2)^2 + (1 - u_1)^2$$

$$\nabla J(u) = \begin{bmatrix} \frac{\partial J}{\partial u_1} \\ \frac{\partial J}{\partial u_2} \end{bmatrix} = \begin{bmatrix} -400(u_2 - u_1^2)u_1 - 2(1 - u_1) \\ 200(u_2 - u_1^2) \end{bmatrix}$$

For

$$-2.5 \leq u_i \leq 2.5$$

The steepest algorithm was run on the above function. The following is the contour plot. These plots show the level set by repeated zooming around at $(1,1)$, which is the location of the optimal point. The optimal value is at $u^* = (1,1)$ where $J^* = 0$.

Figure 21: Contour $J(u)$ Figure 22: Zooming on Contour $J(u)$

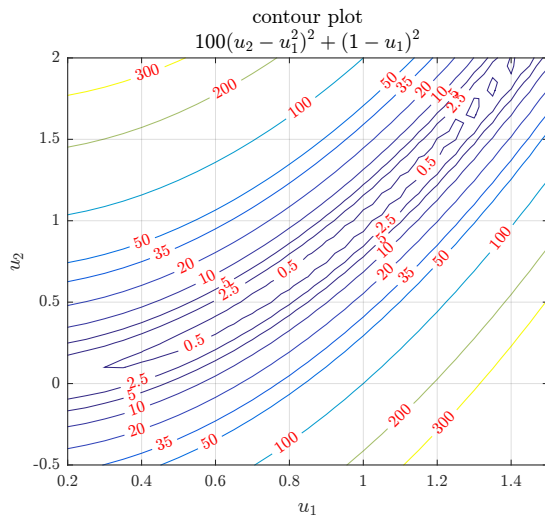


Figure 23: More zooming. Contour $J(u)$

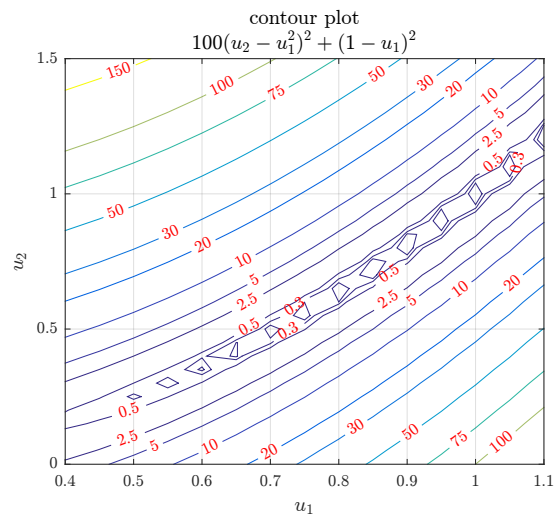


Figure 24: More zooming. Contour $J(u)$

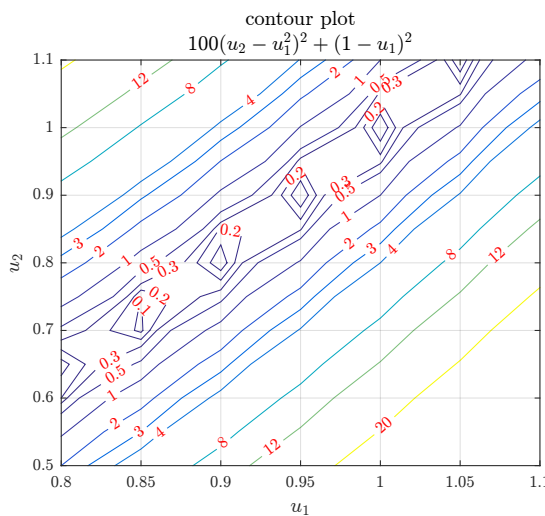


Figure 25: More zooming on Contour $J(u)$

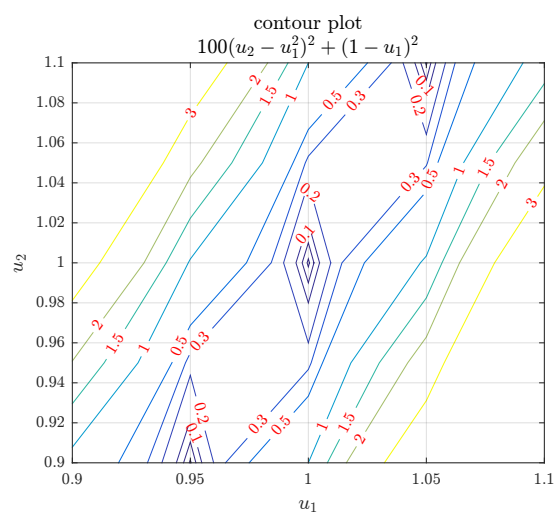


Figure 26: More zooming on Contour $J(u)$

In all of the results below, where fixed step is compared to optimal step, the convergence criteria was the same. It was to stop the search when

$$\|\nabla J(u)\| \leq 0.001$$

The search started from different locations. The first observation was that when using optimal step, the search jumps very quickly into the small valley of the function moving towards u^* . This used one or two steps only. After getting close to the optimal point, the search became very slow moving towards u^* inside the valley because the optimal step size was becoming smaller and smaller.

The closer the search was to u^* , the step size became smaller. Convergence was very slow at the end. The plot below shows the optimal step size used each time. Zooming in shows the zigzag pattern. This pattern was more clear when using small but fixed step size. Below is an example using fixed step size of $h = 0.01$ showing the pattern inside the valley of the function.

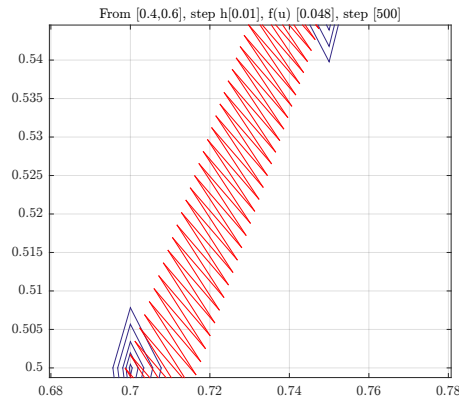


Figure 27: Zoom view of search when inside valley, showing the small steps and zig-zag pattern

Here is a partial list of the level set values, starting from arbitrary point from one run using optimal step. It shows that in one step, $J(u)$ went down from 170 to 0.00038, but after that the search became very slow and the optimal step size became smaller and the rate of reduction of $J(u)$ decreased.

```
K>> levelSets
170.581669649628
0.000381971009752197
0.000380732839496915
0.000379498903384167
0.000378228775184198
0.000376972670237551
0.000375564628332407
0.00037415586062171
....
```

Golden section line search was implemented with tolerance of $\sqrt{\text{eps}(\text{double})}$ and used for finding the optimal step size.

```
....
if opt.STEP_SIZE == -1 %are we using optimal step size?
    h = nma_golden_section(fLambda,currentPoint,...
        s,0,1, sqrt(eps('double')));
else
    h = opt.STEP_SIZE; %we are using the fixed step size .
end
....
```

The following plot shows how the optimal step size changed at each iteration in a typical part of the search, showing how the step size becomes smaller and smaller as the search approaches the optimal point u^* . The plot to the right shows the path u^k taken.

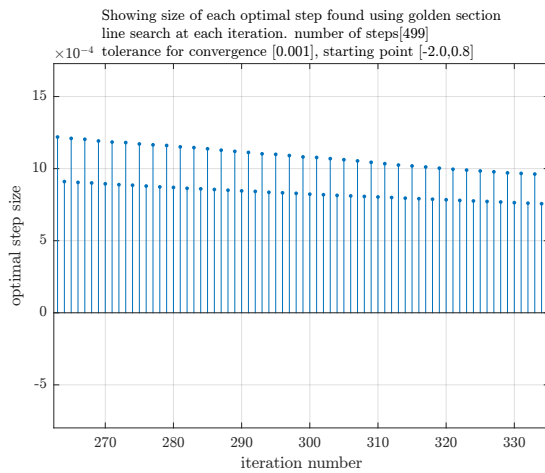


Figure 28: Showing how optimal step size changes at each iteration during typical search

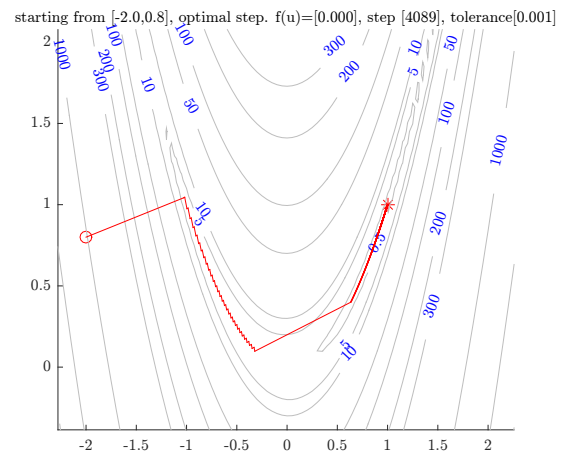


Figure 29: Typical search pattern using optimal step size from arbitrary starting point

To compare fixed size step and optimal size h , the search was started from the same point and the number of steps needed to converge was recorded.

In these runs, a maximum iteration limit was set at 10^6 .

Starting from $(-2, 0.8)$

step size	number of iterations to converge
optimal	4089
0.1	Did not converge within maximum iteration limit
0.05	Did not converge within maximum iteration limit, but stopped closer to u^* than the above case using $h = 0.1$
0.01	Did not converge within maximum iteration limit, but stopped closer to u^* than the above case using $h = 0.05$

Table 5: comparing optimal and fixed step size. Starting from $(-2, 0.8)$

The following shows the path used in the above tests. The plots show that using fixed size step leads to many zigzag steps being taken which slows the search and is not efficient as using optimal step size.

Using fixed size $h = 0.1$ resulted in the search not making progress after some point due to oscillation and would be stuck in the middle of the valley.

Following is partial list of the values of $J(u)$ at each iteration using fixed size h , showing that the search fluctuating between two levels as it gets closer to optimal value u^* but it was not converging.

```

...
0.0125058920858913
0.0123566727077954
0.0125058573101063
0.0123566379524329
0.0125058226516176
0.0123566033142948
0.0125057881100252
0.0123565687929828
0.0125057536849328
0.0123565343880989
...

```

Search was terminated when oscillation is detected. Search stopped far away from u^* when the fixed step was large. As the fixed step size decreased, the final u^k that was reached was

closer to u^* but did not converge to it within the maximum iteration limit as the case with optimal step size.

The optimal step size produced the best result. It converged to u^* within the maximum iteration limit and the zigzag pattern was smaller.

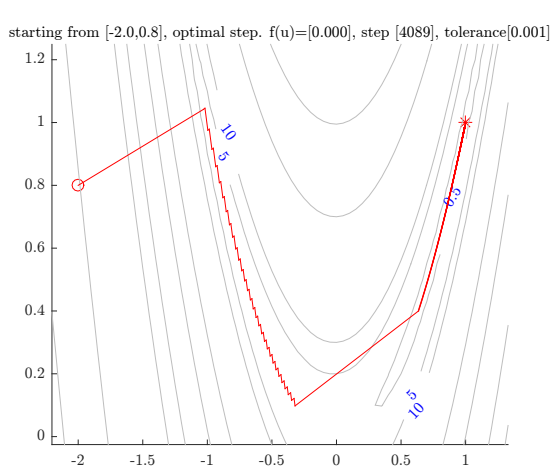


Figure 30: path of u^k using optimal step starting from $(-2, 0.8)$

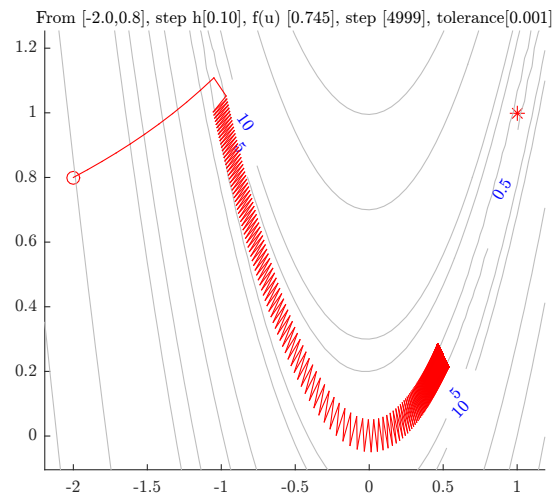


Figure 31: path of u^k using fixed step $h = 0.1$ starting from $(-2, 0.8)$

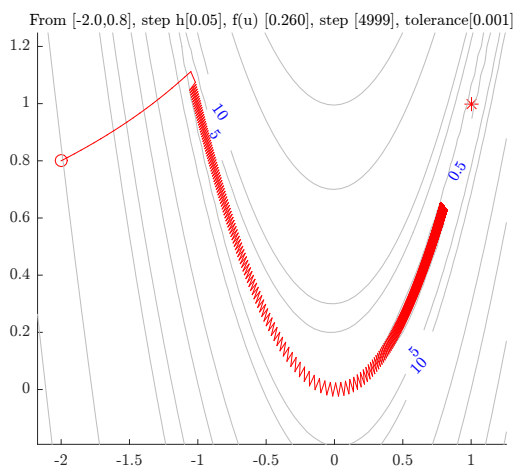


Figure 32: u^k path, fixed step $h = 0.05$ from $(-2, 0.8)$

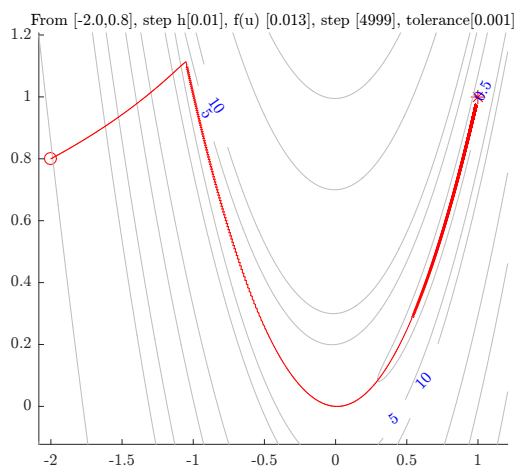


Figure 33: u^k path, fixed step $h = 0.01$ from $(-2, 0.8)$

Starting from $(-1.4, -2.2)$

step size	number of iterations to converge
optimal	537
0.1	Did not converge within maximum iteration limit
0.05	Did not converge within maximum iteration limit, but stopped closer to u^* than the above case using $h = 0.1$
0.01	Did not converge within maximum iteration limit, but stopped closer to u^* than the above case using $h = 0.05$

Table 6: comparing optimal and fixed step size. Starting from $(-1.4, -2.2)$

The following plots show the path used in the above tests. Similar observation is seen as with the last starting point. In conclusion: One should use an optimal step size even though the optimal step requires more CPU time.

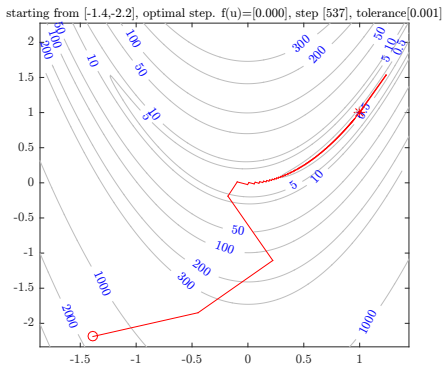


Figure 34: u^k path, optimal step from at $(-1.4, -2)$

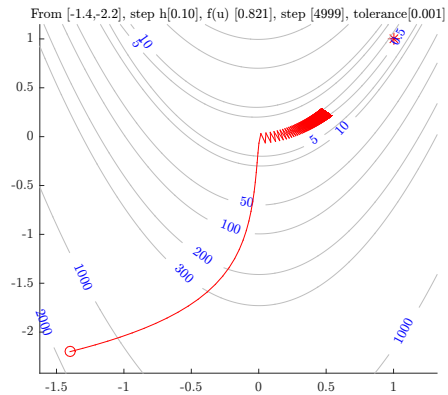


Figure 35: u^k path, fixed step $h = 0.1$ from $(-1.4, -2)$

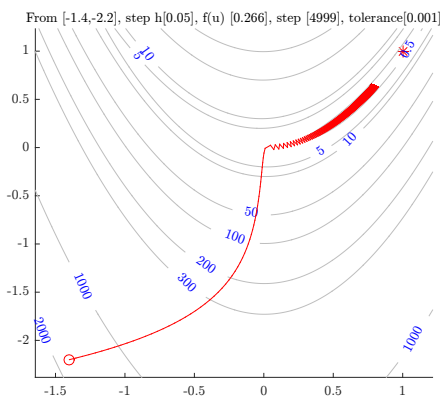


Figure 36: u^k path, fixed step $h = 0.05$ from $(-1.4, -2)$

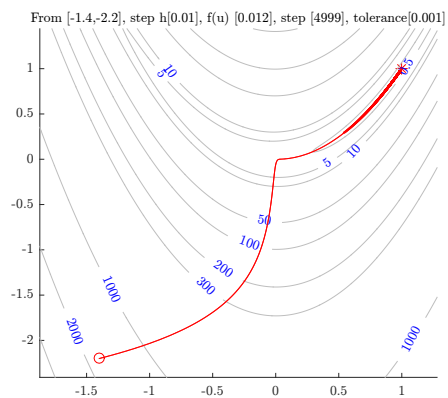


Figure 37: u^k path, fixed step $h = 0.01$ from $(-1.4, -2.0)$

0.2.2 Part(b)

A program was written to automate the search for arbitrary n . For example, for $n = 3$

$$J(u) = 100(u_2 - u_1^2)^2 + (1 - u_1)^2 + 100(u_3 - u_2^2)^2 + (1 - u_2)^2$$

$$\nabla J(u) = \begin{bmatrix} \frac{\partial J}{\partial u_1} \\ \frac{\partial J}{\partial u_2} \\ \frac{\partial J}{\partial u_3} \end{bmatrix} = \begin{bmatrix} -400(u_2 - u_1^2)u_1 - 2(1 - u_1) \\ 200(u_2 - u_1^2) - 400(u_3 - u_2^2)u_2 - 2(1 - u_2) \\ 200(u_3 - u_2^2) \end{bmatrix}$$

And for $n = 4$

$$J(u) = 100(u_2 - u_1^2)^2 + (1 - u_1)^2 + 100(u_3 - u_2^2)^2 + (1 - u_2)^2 + 100(u_4 - u_3^2)^2 + (1 - u_3)^2$$

$$\nabla J(u) = \begin{bmatrix} \frac{\partial J}{\partial u_1} \\ \frac{\partial J}{\partial u_2} \\ \frac{\partial J}{\partial u_3} \\ \frac{\partial J}{\partial u_4} \end{bmatrix} = \begin{bmatrix} -400(u_2 - u_1^2)u_1 - 2(1 - u_1) \\ 200(u_2 - u_1^2) - 400(u_3 - u_2^2)u_2 - 2(1 - u_2) \\ 200(u_3 - u_2^2) - 400(u_4 - u_3^2)u_3 - 2(1 - u_3) \\ 200(u_4 - u_3^2) \end{bmatrix}$$

The pattern for $\nabla J(u)$ is now clear. Let i be the row number of $\nabla J(u)$, where $i = 1 \dots N$, then the following will generate the gradient vector for any N

$$\nabla J(u) = \begin{bmatrix} \frac{\partial J}{\partial u_1} \\ \frac{\partial J}{\partial u_2} \\ \vdots \\ \frac{\partial J}{\partial u_i} \\ \frac{\partial J}{\partial u_{i+1}} \\ \vdots \\ \frac{\partial J}{\partial u_N} \end{bmatrix} = \begin{bmatrix} -400(u_{i+1} - u_i^2)u_i - 2(1 - u_i) \\ 200(u_i - u_{i-1}^2) - 400(u_{i+1} - u_i^2)u_i - 2(1 - u_i) \\ \vdots \\ 200(u_i - u_{i-1}^2) - 400(u_{i+1} - u_i^2)u_i - 2(1 - u_i) \\ 200(u_i - u_{i-1}^2) \end{bmatrix}$$

The program implements the above to automatically generates $\nabla J(u)$ and $J(u)$ for any N , then perform the search using steepest descent as before. The function that evaluates $J(u)$ is the following


```

1 %Evaluate J(u) at u
2 function f = objectiveFunc(u)
3   u=u(:);
4   N = size(u,1);
5   f = 0;
6   for i = 1:N-1
7     f = f + 100*(u(i+1)-u(i)^2)^2 + (1-u(i))^2;
8   end
9 end

```

And the function that evaluates $\nabla J(u)$ is the following

```

1 %-----
2 %Evaluate grad(J(u)) at u
3 function g = gradientFunc(u)
4   u = u(:);
5   N = size(u,1);
6   g = zeros(N,1);
7   for i = 1:N
8     if i==1 || i==N
9       if i==1
10        g(i)=-400*(u(i+1)-u(i)^2)*u(i)-2*(1-u(i));
11      else
12        g(i)=200*(u(i)-u(i-1)^2);
13      end
14    else
15      g(i) = 200*(u(i)-u(i-1)^2)-...
16            400*(u(i+1)-u(i)^2)*u(i)-2*(1-u(i));
17    end
18 end

```

0.2.3 Results

Two runs were made. One using fixed step size $h = 0.01$, and one using optimal step size. Both started from the same point $(-2, -2, \dots, -2)$. Each time N was increased and the CPU time recorded. The same convergence criteria was used: $|\nabla J(u)| \leq 0.0001$ and a maximum iteration limit of 10^6 .

Only the CPU time used for the steepest descent call was recorder.

```

1 ....
2 tic;
3 [status,pts,levelSets, gradientNormTol,steps] = ...
4     nma_steepest_descent(opt);
5 time_used = toc;
6 .....

```

A typical run is given below. An example of the command used for $N = 8$ is

```
>> nma_HW4_problem_2_part_b([-2;-2;-2;-2;-2;-2;-2;-2])
```

```
CPU time 13.180029
```

```
successful completion. Converged before maximum iterations
```

```
Number of coordinates used 8
```

```
optimal point found is
```

```
1.0000 1.0000 1.0000 1.0000 1.0000 1.0000 0.9999 0.9999
```

```
Number of steps used [13550]
```

The program `nma_HW4_problem_2_part_b_CPU` was run in increments of 20 up to $N = 1000$. Here is the final result.

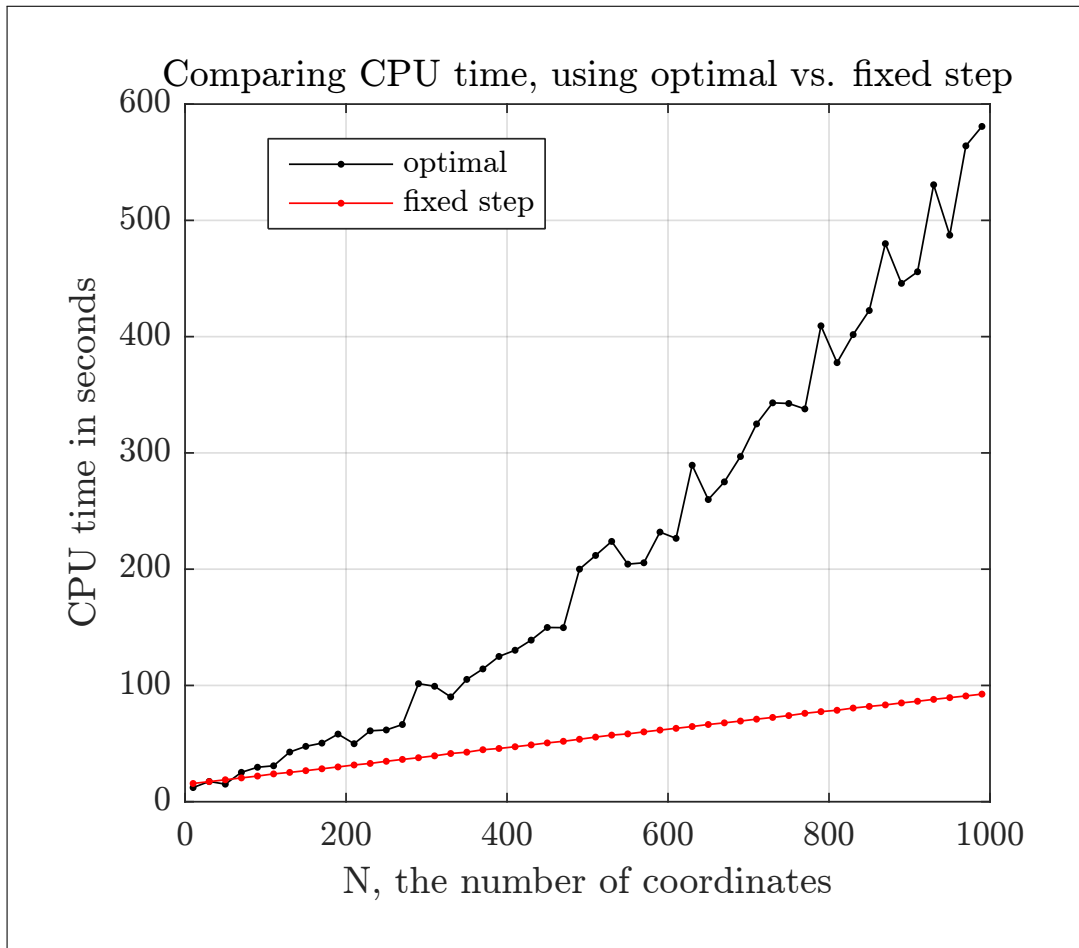


Figure 38: Comparing CPU time, optimal step and fixed step

Discussion of result The fixed step size $h = 0.01$ was selected arbitrarily to compare against. Using fixed step size almost always produced oscillation when the search was near the optimal point and the search would stop.

Using an optimal step size, the search took longer time, as can be seen from the above plot, but it was reliable in that it converged, but at a very slow rate when it was close to the optimal point.

Almost all of the CPU time used was in the line search when using optimal search. This additional computation is the main difference between the fixed and optimal step size method.

In fixed step, $|\nabla J(u)|$ was evaluated once at each step, while in optimal search, in addition to this computation, the function $J(u)$ itself was also evaluated repeated times at each step inside the golden section line search. However, even though the optimal line search took much more CPU time, it converged much better than the fixed step size search did.

Using optimal line search produces much better convergence, at the cost of using much more CPU time.

The plot above shows that with fixed step size, CPU time grows linearly with the N while with optimal step size, the CPU time grew linearly but at a much larger slope, indicating it is more CPU expensive to use.

0.3 Source code listing

0.3.1 steepest descent function

```

1 function [status,pointsFound,levelSets,gradientNormTol,steps]= ...
2     nma_steepest_descent(opt)
3 % This function performs steepest descent search starting from
4 % a point looking for point which minimizes a function. Supports
5 % multi-variable function. It needs handle of the function and

```

```

6 % hand to the gradient. It returns all points visited in the
7 % search. The points can then be used by client for plotting.
8 % Below is description of input and output.
9 %
10 % Typical use of this function is as follows:
11 %
12 % opt.field = ...%fill in each field of the struct.
13 % [pointsFound,levelSets,gradientNormTol,steps] = ...
14 %             nma_steepest_descent(opt);
15 %
16 % [C,h] = contour(.....,levelSets);
17 %
18 % INPUT fields in opt struct are:
19 % =====
20 % u           vector of coordinates starting guess
21 % MAX_ITER    an integer, which is the maximum iteration
22 %             allowed before giving up the search.
23 %             Example 500
24 % gradientNormTol small floating point number. The tolerance
25 %             to use to decide when to stop the search.
26 %             Example 0.001
27 % stepSize    A floating point number, which is the step
28 %             size to take. If stepSize=-1 then an optimal
29 %             step size is found and used at each step
30 %             using golden section line search.
31 % objectiveFunc handle to the objective function which accepts
32 %             a row vector, that contain [x y] coordinate
33 %             of the point and returns the numerical value
34 %             of objectiveFunc at this point.
35 % gradientFunc handle to the gradient of f. Same input and
36 %             output as objectiveFunc
37 % accumulate  flag. If true, then all points  $u^k$  and  $J(u)$ 
38 %             at each are collected during search. Else
39 %             they are not.
40 %
41 % OUTPUT:
42 % =====
43 % status      can be 0,1 or 2.
44 %             0 means success, It converged before MAX_ITER
45 %             was reached.
46 %             1 means failed, did not converge due to
47 %             oscillation, which can happen when step size
48 %             is too large. When oscillation detected, the
49 %             search will stop.
50 %             2 means failed: did not oscillate but also
51 %             did not converge before hitting MAX_ITER.
52 %             Caller can try with larger MAX_ITER
53 % pointsFound n by 2 matrix, as in [x1 y1; x2 y2; .....]
54 %             which contains coordinates of each point
55 %             visited during steepestDescent the length is
56 %             the same as number of points visited. This
57 %             will be last point only if opt.accumulate=false
58 % levelSets   vector, contains the value of the objective
59 %             function at each point. Last value of  $J(u)$  if
60 %             opt.accumulate=false
61 % gradientNormTol vector, contains the norm of gradient after
62 %             each step. This will be last value only if
63 %             opt.accumulate=false
64 % steps       vector. The optimal step used at each
65 %             iteration, used golden section to find optimal
66 %             step size. This will be last value only
67 %             if opt.accumulate=false
68 %

```

```

69 % by Nasser M. Abbasi ECE 719, UW Madison
70
71 %pre-allocate data for use in the main loop below
72 N = size(opt.u,1);
73
74 %collect data only if user asked for it.
75 if opt.accumulate
76     pointsFound = zeros(opt.MAX_ITER,N);
77     levelSets = zeros(opt.MAX_ITER,1);
78     gradientNormTol = zeros(opt.MAX_ITER,1);
79     steps = zeros(opt.MAX_ITER,1);
80 end
81
82 %function to find optimal step size at each step,
83 %This is used only if client asked for optimal
84 %step size, which is set when opt.setSize=-1
85 %This is same J tilde(u) function from class lecture notes
86 fLambda = @(lam,u,s) opt.objectiveFunc(u-lam*s);
87
88 % initialize counters before main loop
89 k = 1;
90 currentPoint = opt.u;
91 keepRunning = true;
92 status = 0;
93 steps_in_oscillation = 0;
94 last_level = 0;
95
96 while keepRunning
97     if k>1
98         last_level = current_level;
99     end
100     current_level = norm(opt.objectiveFunc(currentPoint));
101     current_grad = opt.gradientFunc(currentPoint);
102     current_grad_norm = norm(current_grad);
103
104     if opt.accumulate
105         pointsFound(k,:) = currentPoint;
106         levelSets(k) = current_level;
107         gradientNormTol(k) = current_grad_norm;
108     end
109
110     if k>1 && current_level>last_level% check for oscillation
111         if opt.stop_on_oscillation
112             steps_in_oscillation = steps_in_oscillation + 1;
113         end
114     end
115
116     % check if we converged or not
117     % Last check below can lead to termination too early for the
118     % banana function. Since at one point, J(u(k+1)) will get
119     % larger than J(u(k)) using bad step size. So it is
120     %commented out for now.
121     if k == opt.MAX_ITER || ...
122         current_grad_norm <=opt.gradientNormTol || ...
123         steps_in_oscillation>4 %let it run for 2 more steps
124             %to see the oscillation stop loop and set the
125             %status to correct reason why loop stopped.
126             keepRunning = false;
127             if steps_in_oscillation>0
128                 status = 1;
129             else
130                 if k == opt.MAX_ITER
131                     status= 2;

```

```

132     end
133     end
134     else
135         if current_grad_norm > eps('double') %direction vector
136             s = current_grad / current_grad_norm;
137             if opt.STEP_SIZE == -1 %are we using optimal size?
138                 lam = nma_golden_section(...
139                     fLambda,currentPoint,s,0,1,sqrt(eps('double')));
140
141                 %below for verification of golden section result
142                 %using matlab fminbd. I get similar results. so
143                 %this is good.
144
145                 %lam=fminbd(@(lam) fLambda(lam,currentPoint,s),0,1);
146             else
147                 lam = opt.STEP_SIZE; %using the fixed step size.
148             end
149
150             %protect against long step,just in case?
151             %lam = min([1,lam]);
152
153             % make step towards mininum
154             currentPoint = currentPoint - lam*s;
155
156             if opt.accumulate
157                 steps(k) = lam;
158             end
159
160             k = k + 1;
161         else
162             keepRunning = false; % |grad| < eps, stop.
163         end
164     end
165
166 end
167
168 %done. Chop data to correct number of steps used before returning
169 if opt.accumulate
170     pointsFound = pointsFound(1:k,:);
171     levelSets = levelSets(1:k);
172     gradientNormTol = gradientNormTol(1:k);
173     steps = steps(1:k);
174 else
175     pointsFound = currentPoint ;
176     levelSets = current_level;
177     gradientNormTol = current_grad_norm;
178     steps = k;
179 end
180
181 end

```

0.3.2 golden section line search

```

1 function h_optimal = nma_golden_section(f,u,s,a,b,tol)
2 % standard golden section function (see numerical recipes)
3 %converted to Matlab to use for HW 4. This finds the optimal
4 %step size to use with the steepest descent algorithm.
5 %
6 %Nasser M. Abbasi, ECE 719 spring 2016
7 %
8 %
9 %INPUT:
10 % f: The function to minimize

```

```

11 % u and s: These are specific parameters for f() used only
12 %     for HW4 problem and not part of the general algorithm
13 %     itself. These are used in calling f(). u is the
14 %     current point and "s" is the gradient vector. in the
15 %     direction we want to minimize J(u)
16 % a: Starting search point
17 % b: ending search point.
18 % tol: tolerance to use to stop the line search. Such as 10(-6)
19 %
20 % OUTPUT:
21 % h_optimal: This is the optimal step size h to use
22 %
23 golden_ratio = (sqrt(5)-1)/2;
24 c             = b-golden_ratio*(b-a);
25 d             = a+golden_ratio*(b-a);
26
27 while abs(c-d)>tol
28     fc = f(c,u,s);
29     fd = f(d,u,s);
30     if fc<fd
31         b = d;
32         d = c;
33         c = b-golden_ratio*(b-a);
34     else
35         a = c;
36         c = d;
37         d = a+golden_ratio*(b-a);
38     end
39 end
40 %done. Return the optimal step size to use.
41 h_optimal = (b+a)/2;
42 end

```

0.3.3 Problem 1 part a

```

1 function nma_HW4_problem_1_part_a()
2 %Plots a contour of
3 %
4 %     f(u) = (11-u1-u2)2 + (1+u1+10*u2-u1*u2)2
5 %
6 % over range u1=0..20 and u2=0..15
7 % Matlab 2015a
8 % by Nasser M. Abbasi
9
10 close all; clc;
11 cd(fileparts(mfilename('fullpath')));
12
13 %reset(0);
14 xlimits    = [-5 20]; %x limits, for plotting, change as needed
15 ylimits    = [-5 15]; %y limits, for plotting, change as needed
16 myTitle    = '$$(11 - u_1 - u_2)^2 + (1 + u_1 + 10 u_2 - u_1 u_2)^2$$';
17 [u1,u2,z] = makeContourData(0.05,xlimits,ylimits);
18
19 figure(1);
20 v          =[40 60 90 140 200 400 600 1000 1500 2000 3000 ...
21             4000 6000 8000 10000 12000 15000 18000];
22 [C,h]      = contour(u1,u2,z,v,'Linecolor',[0 0 1]);
23
24 clabel(C,h,v,'FontSize',8,'interpreter','Latex','Color','red');
25 setMyLabels('$u_1$', '$u_2$', ...
26             {'\makebox[4in][c]{contour plot, default setting}', ...
27              sprintf('\makebox[4in][c]{%s}',myTitle)});
28 saveas(gcf, 'problem_1/part_a/fig1', 'pdf');

```

```

29
30 figure(11);
31 xlims    = [-5 20]; %x limits, for plotting, change as needed
32 ylims    = [-5 20]; %y limits, for plotting, change as needed
33 myTitle  = '$$(11 - u_1 - u_2)^2 + (1 + u_1 + 10 u_2 - u_1 u_2)^2$$';
34 [u1,u2,z] = makeContourData(0.1,xlims,ylims);
35 [C,h]     = contourf(u1,u2,z,v);
36 %colorDepth = 10000;
37 %colormap(jet(colorDepth));
38
39 %colormap(parula(300));
40 colormap(hsv);
41 colorbar;
42 setMyLabels('$u_1$', '$u_2$', ...
43     {'\makebox[4in][c]{contour plot, filled, with colorbar}', ...
44     sprintf('\makebox[4in][c]{%s}',myTitle)});
45 %saveas(gcf, 'problem_1/part_a/fig11', 'pdf');
46 %print -painters -dpdf -r600 'problem_1/part_a/fig11.pdf'
47
48 figure(12);
49 contour3(u1,u2,z,v);
50
51
52 figure(2);
53 [u1,u2,z] = makeContourData(2,xlims,ylims);
54 surf(u1,u2,z);
55 colormap(hsv);
56 view([-156.5,42]);
57
58 hold on;
59 v      = [200 600 1000 1500 2000 4000 6000 8000 12000];
60 [C,h]  = contour(u1,u2,z,v,'Linecolor',[0 0 1]);
61 clabel(C,h,v,'FontSize',10,'interpreter','Latex','Color','red');
62
63 setMyLabels('$u_1$', '$u_2$', '$J(u_1,u_2)$$', ...
64     {'\makebox[4in][c]{Labeled 3D over contour view}', ...
65     sprintf('\makebox[4in][c]{%s}',myTitle)})
66 %saveas(gcf, 'problem_1/part_a/fig2', 'pdf');
67
68 figure(3);
69 surf(u1,u2,z);
70 colormap(hsv);
71 view([154,46]);
72 hold on;
73 contour(u1,u2,z,v,'Linecolor',[0 0 1]);
74 clabel(C,h,v,'FontSize',10,'interpreter','Latex','Color','red');
75 setMyLabels('$u_1$', '$u_2$', '$J(u_1,u_2)$$', ...
76     {'\makebox[4in][c]{Another 3D over contour view (no labels)}', ...
77     sprintf('\makebox[4in][c]{%s}',myTitle)})
78 %saveas(gcf, 'problem_1/part_a/fig3', 'pdf');
79
80 figure(4);
81 xlims    = [-10 30]; %x limits, for plotting, change as needed
82 ylims    = [-10 30]; %y limits, for plotting, change as needed
83 [u1,u2,z] = makeContourData(.5,xlims,ylims);
84
85 subplot(1,2,1);
86 v      = [50 200 600 2000 4000 8000 16000 30000];
87 [C,h]  = contour(u1,u2,z,v,'Linecolor',[0 0 1]);
88 grid;   %get(h,'LevelList')
89
90 clabel(C,h,v,'FontSize',8,'interpreter','Latex','Color','red');
91 setMyLabels('$u_1$', '$u_2$', ...

```

```

92     {'\makebox[4in][c]{contour plot (enlarged limits)}',...
93     sprintf('\makebox[4in][c]{%s}',myTitle));
94
95 subplot(1,2,2);
96 [u1,u2,z] = makeContourData(4,xlimits,ylimits);
97 surf(u1,u2,z);
98 colormap(hsv);
99 view([154,46]);
100 hold on;
101 contour(u1,u2,z,'LineColor',[0 0 1]);
102 setMyLabels('$$u_1$$','$$u_2$$','$$J(u_1,u_2)$$',...
103     {'\makebox[4in][c]{3D over contour view (enlarged limits)}',...
104     sprintf('\makebox[4in][c]{%s}',myTitle));
105 %saveas(gcf, 'problem_1/part_a/fig4', 'pdf');
106 end
107
108 %-----
109 %helper function to set plot attributes.
110 function setMyLabels(varargin)
111
112 myXlabel = varargin{1};
113 myYlabel = varargin{2};
114 if nargin ==4
115     myZlabel = varargin{3};
116 end
117 myTitle = varargin{end};
118 h = get(gca,'xlabel');
119 set(h,'string',myXlabel,'fontsize',10,'interpreter','Latex') ;
120
121 h = get(gca,'ylabel');
122 set(h,'string',myYlabel,'fontsize',10,'interpreter','Latex') ;
123
124 if nargin ==4
125     h = get(gca,'zlabel');
126     set(h,'string',myZlabel,'fontsize',10,'interpreter','Latex');
127 end
128
129 h = get(gca,'title');
130 set(h,'string',myTitle,'fontsize',10,'interpreter','Latex',...
131     'HorizontalAlignment','center') ;
132
133 set(gca,'TickLabelInterpreter', 'Latex','fontsize',8);
134 end
135
136 %-----
137 %helper function to generate Contour data
138 function [u1,u2,z] = makeContourData(del,xlimits,ylimits)
139
140 u1 = xlimits(1):del:xlimits(2);
141 u2 = ylimits(1):del:ylimits(2);
142 [u1,u2] = meshgrid(u1,u2);
143 z = (11-u1-u2).^2 + (1+u1+10.*u2-u1.*u2).^2;
144 end

```

0.3.4 Problem 1 part b

```

1 function nma_HW4_problem_1_part_b()
2 %finds the min value of
3 %
4 %   f(u) = (11-u1-u2)^2 + (1+u1+10*u2-u1*u2)^2
5 %
6 % over range u1=0..20 and u2=0..15 using steepest descent
7 %

```



```

8 %This file is only the driver for function nma_steepestDescent.m
9 %ECE 719, Spring 2016
10 %Matlab 2015a
11 %Nasser M. Abbasi   Nov 25, 2016
12
13 if(~isdeployed)
14     baseFolder = fileparts(which(mfilename));
15     cd(baseFolder);
16 end
17
18 close all;
19 %reset(0);
20 set(groot,'defaulttextinterpreter','Latex');
21 set(groot, 'defaultAxesTickLabelInterpreter','Latex');
22 set(groot, 'defaultLegendInterpreter','Latex');
23 from_pix = 100;
24 pix_count = 1;
25
26 %paramters, change as needed
27                                     % 'conjugate gradient'
28 METHOD          = 'steepest descent'; %'steepest descent';
29 DO_GUI         = false; %set to true to get input starting point
30 %              from GUI
31 DO_ANIMATE     = true; %set to true to see animation
32 DO_GIF         = false; %set to true to make animation gif
33 DO_3D          = false; %if we want to show 3D search path. Set to true
34 xlimits       = [-20 20]; %x limits, for plotting
35 ylimits       = [-15 15]; %y limits, for plotting
36 del           = 0.05; %grid size, used for making meshgrid
37 fixed_levels  = [40 60 90 140 200 400 600 1000 1500 2000 \ ...
38                 3000 4000 6000 8000,10000 12000 15000 18000];
39 CONTOUR_LINES_AUTO = 'fix'; %set to 'auto', to see matlab contour
40 %              lines, set to 'full' to see each step level set
41 %              set to 'limited' to see every other level
42 %              set to 'fix' to use pre-specified
43 %
44
45 %-----
46 %These are the options struct used by call to
47 %              nma_steepestDescentPoints()
48 opt.u          = [16.805;13.245]; %starting guess x-coord
49 opt.MAX_ITER   = 10^3; %maximum iterations allowed
50
51 %step size. set to -1 to use an optimal step
52 opt.STEP_SIZE  = -1;
53
54 %see function definition at end of file
55 opt.objectiveFunc = @objectiveFunc;
56
57 %see function definition at end of file
58 opt.gradientFunc  = @gradientFunc;
59 opt.gradientNormTol = 0.001; %used to determine when converged
60 opt.hessian       = @hessian_func; %see function definition
61 opt.accumulate    = true;
62 opt.stop_on_oscillation = false;
63
64 %-----
65 %data
66 u1      = xlimits(1):del:xlimits(2);
67 u2      = ylimits(1):del:ylimits(2);
68 [u1,u2] = meshgrid(u1,u2);
69 %z      = 3 + (u1 - 1.5*u2).^2 + (u2 - 2).^2;
70 z       = (11-u1-u2).^2 + (1+u1+10.*u2-u1.*u2).^2;

```

```

71
72 figure('Units','pixels','position',[from_pix from_pix 600 500]);
73 pix_count = pix_count+1;
74 if DO_GUI %check if GUI input is asked for, if so, wait for user
75     plot(0,0);
76     xlim(xlimits); ylim(ylimits);
77     hold on;
78     [x,y] = ginput(1);
79     opt.u=[x;y];
80 end
81
82 %mark location of starting point
83 %t         = text(0.8*opt.u(1),1.1*opt.u(2),...
84 %             sprintf(' [%2.1f,%2.1f] ',opt.u(1),opt.u(2)));
85 %t.FontSize = 8;
86 %t.Color    = 'red';
87
88 %Find the minumum using Matlab build-in, in order
89 %to compare with in plot
90 optimalValue = fminsearch(opt.objectiveFunc, opt.u);
91 objectiveAtOptimal = objectiveFunc(optimalValue);
92
93 %mark location of minimum found by fminsearch on plot
94 %This min, can be different that one converged to by
95 %steepest descent! so we also plot the converged to value found
96 hold on;
97 %plot(optimalValue(1),optimalValue(2),'*r');
98
99 plot(opt.u(1),opt.u(2),'or'); %starting point
100 xlim(xlimits); ylim(ylimits);
101 grid;
102 set(gca,'TickLabelInterpreter','Latex','fontsize',8);
103 %make the call to implement steepest descent, different m file.
104 if strcmp(METHOD,'steepest descent')
105     [status , pts,levelSets, gradientNormTol,~] = ...
106         nma_steepest_descent(opt);
107 else
108     [status,pts,levelSets, gradientNormTol,~] = ...
109         nma_fletcher_reeves(opt);
110 end
111 plot(13,4,'*r'); %known u* at top location.
112 switch status
113     case 0, status = ...
114         'successfull completion. Converged before maximum iterations';
115     case 1, status = ...
116         'failed to converge before maximum iterations due to oscillation';
117     case 2, status = ....
118         'failed to converge before maximum iterations';
119 end
120
121 %plot the value found by steepest descent
122 %plot(pts(end,1),pts(end,2),'ok');
123
124 %use output from above call to make the plots
125 switch CONTOUR_LINES_AUTO
126     case 'auto',
127         [C,h] = contour(u1,u2,z,'Linecolor',[0 0 1],'LineWidth',0.1);
128     case 'limited',
129         lev = round(length(levelSets)/20);
130         %[C,h] = contour(u1,u2,z,levelSets(1:lev:end),'Fill','off');
131         %[C,h] = contourf(u1,u2,z,levelSets(1:lev:end));
132         [C,h] = contour(u1,u2,z,levelSets(1:lev:end));
133         %colormap(hsv);

```

```

134     %colorbar;
135     %'Linecolor',[0 0 1],'LineWidth',.2);
136     case 'full'
137         [C,h] = contour(u1,u2,z,levelSets,'LineWidth',.2);
138     case 'fix'
139         [C,h] = contour(u1,u2,z,fixed_levels);
140         h.LineWidth = .1;
141         %h.LineColor = [190/255 190/255 190/255];
142         clabel(C,h,fixed_levels,'FontSize',8,...
143             'interpreter','Latex','Color','blue');
144     end
145
146 %animate the steepest descent search
147 if length(pts(:,1))>1
148     filename = 'anim.gif';
149     for k=1:length(pts)-1
150         %draw line between each step
151         %skip case if 'full' mode or if too many points.
152         %if (opt.STEP_SIZE == -1 ||...
153         %     strcmp(CONTOUR_LINES_AUTO,'limited') || ...
154         %     strcmp(CONTOUR_LINES_AUTO,'auto')||length(pts)<100 )
155         if strcmp(CONTOUR_LINES_AUTO,'full')||...
156             strcmp(CONTOUR_LINES_AUTO,'limited')
157             line([pts(k,1),pts(k+1,1)],[pts(k,2),pts(k+1,2)],...
158                 'LineWidth',1,'Color','red');
159         else
160             line([pts(k,1),pts(k+1,1)],[pts(k,2),pts(k+1,2)],...
161                 'LineWidth',1,'Color','red');
162         end
163         %end
164         %plot([pts(k,1),pts(k+1,1)],[pts(k,2),pts(k+1,2)],'.r');
165         if DO_ANIMATE
166             drawnow;
167             if DO_GIF
168                 frame = getframe(1);
169                 im = frame2im(frame);
170                 [imind,cm] = rgb2ind(im,256);
171                 if k ==1
172                     imwrite(imind,cm,filename,'gif','Loopcount',0);
173                 else
174                     if mod(k,4)==0
175                         imwrite(imind,cm,filename,...
176                             'gif','WriteMode','append');
177                     end
178                 end
179             end
180         end
181         title(format_plot_title(...
182             ['Showing $u^k$ path on top of contour plot.' ...
183             'Problem 1, part (b)'],...
184             opt,pts,k,status),'FontSize', 8);
185     end
186 end
187 title(format_plot_title(['Showing $u^k$ path on top of'...
188                         'contour plot. Problem 1, part (b)'],...
189                         opt,pts,size(pts,1),status),'FontSize', 8);
190
191
192 figure('Units','pixels','position',[from_pix from_pix 400 300]);
193 pix_count = pix_count+1;
194
195 stairs(levelSets);
196 %stem(levelSets,'ro');

```

```

197 grid;
198 set(gca,'TickLabelInterpreter','Latex','fontSize',8);
199 title(format_plot_title(...
200     'Showing  $J(u^k)$  progress. Problem 1, part (b)',...
201     opt,pts,size(pts,1),status),'FontSize', 8);
202 xlabel('step number');
203 ylabel('value of objective function');
204
205 figure('Units','pixels','position',[from_pix from_pix 400 300]);
206 pix_count = pix_count+1;
207
208 stairs(gradientNormTol);
209 %stem(levelSets,'ro');
210 grid;
211 title(format_plot_title(...
212     '$|\nabla J(u^k)|$ progress. Problem 1, part (b)',...
213     opt,pts,size(pts,1),status),'FontSize', 8);
214
215 xlabel('step number'); ylabel('Norm of gradient');
216 set(gca,'TickLabelInterpreter','Latex','fontSize',8);
217
218 if D0_3D
219     figure('Units','pixels','position',...
220           [from_pix from_pix 400 300]);
221     pix_count = pix_count+1;
222
223     del      = 1;
224     u1       = xlims(1):del:xlims(2);
225     u2       = ylims(1):del:ylims(2);
226     [u1,u2] = meshgrid(u1,u2);
227     z        = (11-u1-u2).^2 + (1+u1+10.*u2-u1.*u2).^2;
228     h        = mesh(u1,u2,z);
229
230     view(gca,-13.5,42);
231     set(h,'LineWidth',.25,'LineStyle','-','EdgeAlpha',.5);
232     shading(gca,'flat');
233     hold on;
234
235     %plot the optimal point found by Matlab
236     plot3(optimalValue(1),optimalValue(2),objectiveAtOptimal,...
237           'ws--','MarkerEdgeColor','r','MarkerFaceColor','r');
238
239     %plot the optimal point found by steepest descent
240     plot3(pts(end,1),pts(end,2),levelSets(end),...
241           'ws--','MarkerEdgeColor','b','MarkerFaceColor','b');
242
243     %plot the starting point
244     plot3(pts(1,1),pts(1,2),levelSets(1),...
245           'ws--','MarkerEdgeColor','k','MarkerFaceColor','k');
246
247     if size(pts,1)>1
248         for k = 1:length(pts)-1
249             %draw line between each step
250             line([pts(k,1),pts(k+1,1)],[pts(k+1,2),pts(k+1,2)],...
251                 [levelSets(k),levelSets(k+1)],'LineWidth',1);
252             drawnow;
253         end
254     end
255     xlabel('$u_1$');ylabel('$u_2$');
256     zlabel('objective function $J(u_1,u_2)$');
257
258     title(format_plot_title(...
259     '3D mesh view of the search performed. Problem 1, part (b)',...

```

```

260         opt,pts,size(pts,1),status),'FontSize', 8);
261
262     set(gca,'TickLabelInterpreter','Latex','fontsize',8);
263 end
264 end
265
266 %-----
267 %Evaluate J(u) at u
268 function f = objectiveFunc(u)
269 x = u(1);
270 y = u(2);
271 %f = 3 + (x - 1.5*y)^2 + (y - 2)^2;
272 f = (11-x-y)^2 + (1+x+10*y-x*y)^2;
273 end
274
275 %-----
276 %Evaluate grad(J(u)) at u
277 function g = gradientFunc(u)
278 x = u(1);
279 y = u(2);
280 %g = [2*(x-1.5*y);2*(x-1.5*y)*(-1.5)+2*(y-2)];
281 g = [-2*(11-x-y)+2*(1+x+10*y-x*y)*(1-y); ...
282     -2*(11-x-y)+2*(1+x+10*y-x*y)*(10-x)];
283 end
284 %-----
285 %set title
286 function formatted_title = format_plot_title(main_title,opt,pts,k,status)
287
288 formatted_title = {sprintf('\makebox[5in][c]{%s}',main_title),...
289     sprintf('\makebox[5in][c]{$u^0=[%4.3f,%4.3f]$, step [%2.2f]$, $J(u)=%3.3f$, iterations [
290     opt.u(1),opt.u(2),opt.STEP_SIZE,...
291         norm(opt.objectiveFunc(pts(k,:))),k),...
292     sprintf('\makebox[5in][c]{convergence criteria $| \nabla(J(u)) | \leq %1.3f $}',...
293     opt.gradientNormTol),...
294     sprintf('\makebox[5in][c]{%s}',status)};
295 end
296
297 %-----
298 %Evaluate Hessian(J(u)) at u
299 function g = hessian_func(u)
300 x = u(1);
301 y = u(2);
302 %g = [2,-3;-3,13/2];
303
304 g = [2*(y - 1)^2 + 2, 2*(x - 10)*(y - 1) - 20*y - 2*x + 2*x*y;
305     2*(x - 10)*(y - 1) - 20*y - 2*x + 2*x*y,2*(x - 10)^2 + 2];
306 end

```

0.3.5 Problem 2 contour

```

1 function nma_HW4_problem_2_contour()
2 %Plots a contour of
3 %
4 %     f(u) = 100(u2-u1^2)^2 + (1-u1)^2
5 %
6 % over range u1=-2.5..2.5
7 % Matlab 2015a
8 % by Nasser M. Abbasi
9
10
11 reset(0); close all; clear;
12 k=0;
13 myTitle = '$$100(u_2 - u_1^2)^2 +(1- u_1)^2$$';

```

```

14 makeContour(-2.5,2.5,-2.5,2.5,[1 10 50 100 200 300 \ ...
15             500 1000 2000 3000],myTitle);
16 k=k+1; saveas(gcf, sprintf('%d',k), 'pdf');
17 makeContour(-1,1.5,-1,2,[0.5 1 5 15 30 50 100 200 300 400 500],...
18             myTitle);
19 k=k+1; saveas(gcf, sprintf('%d',k), 'pdf');
20 makeContour(0.2,1.5,-0.5,2,[0.5 2.5 5 10 20 35 50 100 200 300],...
21             myTitle);
22 k=k+1; saveas(gcf, sprintf('%d',k), 'pdf');
23 makeContour(0.4,1.1,0,1.5,[0.2 0.3 0.5 2.5 5 10 20 30 50 ...
24             75 100 150 200],myTitle);
25 k=k+1; saveas(gcf, sprintf('%d',k), 'pdf');
26 makeContour(0.8,1.1,0.5,1.1,[0.1 0.2 0.3 0.5 1 2 3 ...
27             4 8 12 20],myTitle);
28 k=k+1; saveas(gcf, sprintf('%d',k), 'pdf');
29 makeContour(0.9,1.1,0.9,1.1,[0.01 0.05 0.1 0.2 ...
30             0.3 0.5 1 1.5 2 3],myTitle);
31 k=k+1; saveas(gcf, sprintf('%d',k), 'pdf');
32
33 figure;
34 [u1,u2,z] = makeContourData(0.3,[-2,2],[-2,2]);
35 surf(u1,u2,z);
36 colormap(hsv);
37 view([-156.5,42]);
38
39 hold on;
40 v=[10 100 200 300 500];
41 [C,h] = contour(u1,u2,z,v);
42 clabel(C,h,v,'FontSize',10,'interpreter','Latex','Color','red');
43 setMyLabels('$u_1$', '$u_2$', '$J(u_1,u_2)$',...
44             {'\makebox[4in][c]{Labeled 3D over contour view}',...
45             sprintf('\makebox[4in][c]{%s}',myTitle)})
46 k=k+1; saveas(gcf, sprintf('%d',k), 'pdf');
47 end
48
49 %-----
50 %helper function to set plot attributes.
51 function setMyLabels(varargin)
52
53 myXlabel = varargin{1};
54 myYlabel = varargin{2};
55 if nargin ==4
56     myZlabel = varargin{3};
57 end
58 myTitle = varargin{end};
59 h = get(gca,'xlabel');
60 set(h,'string',myXlabel,'fontsize',10,'interpreter','Latex') ;
61
62 h = get(gca,'ylabel');
63 set(h,'string',myYlabel,'fontsize',10,'interpreter','Latex');
64
65 if nargin ==4
66     h = get(gca,'zlabel');
67     set(h,'string',myZlabel,'fontsize',10,'interpreter','Latex');
68 end
69
70 h = get(gca,'title');
71 set(h,'string',myTitle,'fontsize',10,'interpreter','Latex',...
72     'HorizontalAlignment','center') ;
73
74 set(gca,'TickLabelInterpreter','Latex','fontsize',8);
75 end
76

```

```

77 %-----
78 %helper function to generate Contour data
79 function [u1,u2,z] = makeContourData(del,xlimits,ylimits)
80
81 u1      = xlimits(1):del:xlimits(2);
82 u2      = ylimits(1):del:ylimits(2);
83 [u1,u2] = meshgrid(u1,u2);
84 z       = 100*(u2-u1.^2).^2 + (1-u1).^2;
85 end
86
87
88 %-----
89 %helper function to generate Contour data
90 function [u1,u2,z] = makeContour(xMin,xMax,yMin,yMax,v,myTitle)
91
92 figure();
93 [u1,u2,z] = makeContourData(0.05,[xMin,xMax],[yMin,yMax]);
94 [C,h]     = contour(u1,u2,z,v); grid;
95 clabel(C,h,v,'FontSize',8,'interpreter','Latex','Color','red');
96 setMyLabels('$$u_1$$','$$u_2$$',...
97             {'\makebox[4in][c]{contour plot}',...
98              sprintf('\makebox[4in][c]{%s}',myTitle)});
99 end

```

0.3.6 Problem 2 part a

```

1 function nma_HW4_problem_2_part_a()
2 %finds the min value of
3 %
4 %   f(u) = 100(u2-u1^2)^2 + (1-u1)^2
5 %
6 % over range u1=-2.5..2.5
7 %
8 % This file is only the driver for function
9 % nma_steepest_descent.m Solves part (a) of problem 2
10 %
11 % ECE 719, SPring 2016
12 % Matlab 2015a
13 %Nasser M. Abbasi
14
15 if(~isdeployed)
16     baseFolder = fileparts(which(mfilename));
17     cd(baseFolder);
18 end
19
20 close all;
21 reset(0);
22 set(groot,'defaulttextinterpreter','Latex');
23 set(groot,'defaultAxesTickLabelInterpreter','Latex');
24 set(groot,'defaultLegendInterpreter','Latex');
25 from_pix = 100;
26 pix_count = 1;
27 %paramters, change as needed
28     % 'conjugate gradient'
29 METHOD      = 'steepest descent'; %'steepest descent';
30 DO_GUI      = false; %set to true to get input starting point GUI
31 DO_ANIMATE  = true; %set to true to see animation of the search
32 DO_GIF      = false; %set to true to make animation gif
33 %xlimits    = [0 20]; %x limits, for plotting, change as needed
34 %ylimits    = [-5 15]; %y limits, for plotting, change as needed
35 xlimits     = [-2.5 2.5]; %x limits, for plotting, change
36 ylimits     = [-2.5 2.5]; %y limits, for plotting, change
37 del         = 0.01; %grid size, used for making meshgrid

```

```

38 CONTOUR_LINES_AUTO = 'fix';
39 %       set to 'auto', to see matlab contour lines
40 %       set to 'full' to see each step level set
41 %       set to 'limited' to see every other level
42 %       set to 'fix' to use pre-specified
43 %       set to 'full0', to see each level, no labels
44
45 %level set for 'fix' option
46 vFixed = [.5 10 50 100 200 300 1000 2000 3000];
47 %-----
48 %These are the options struct used by call to
49 %nma_steepestDescentPoints() try [-2,.8]
50 opt.u      = [1.828;-1.878]; %starting guess x-coord
51 opt.MAX_ITER = 10^6; %maximum iterations allowed
52 opt.STEP_SIZE = -1; %step size. set to -1 for optimal step
53 opt.objectiveFunc = @objectiveFunc; %see function definition
54 opt.gradientFunc = @gradientFunc; %see function definition
55 opt.hessian      = @hessian_func; %see function definition
56 opt.gradientNormTol = 0.01; %used to determine when converged
57 opt.accumulate    = true;
58 opt.stop_on_oscillation = false;
59
60 %-----
61 %data
62 u1      = xlims(1):del:xlims(2);
63 u2      = ylims(1):del:ylims(2);
64 [u1,u2] = meshgrid(u1,u2);
65 z       = 100*(u2-u1.^2).^2 + (1-u1).^2;
66
67 figure('Units','pixels','position',[from_pix from_pix 400 300]);
68 pix_count = pix_count+1;
69
70 if DO_GUI %check if GUI input is asked for, if so, wait for user
71     plot(0,0);
72     xlim(xlims); ylim(ylims);
73     hold on;
74     [x,y] = ginput(1);
75     opt.u=[x;y];
76 end
77
78 %mark location of starting point
79 %t = text(0.8*opt.x,1.1*opt.y,sprintf(' [%2.1f,%2.1f]',opt.x,opt.y));
80 %t.FontSize = 8;
81 %t.Color    = 'red';
82
83 %Find the minumum using Matlab build-in, in order to compare with
84 optimalValue = fminsearch(opt.objectiveFunc, opt.u);
85 objectiveAtOptimal = objectiveFunc(optimalValue);
86
87 %mark location of minimum found by fminsearch on plot
88 %This min, can be different that one converged to by steepest
89 %descent! so we also plot the converged to value found
90 hold on;
91 plot(optimalValue(1),optimalValue(2),'*r')
92 plot(opt.u(1),opt.u(2),'or'); %starting point
93 xlim(xlims); ylim(ylims);
94 %grid;
95 set(gca,'TickLabelInterpreter','Latex','fontsize',8);
96 if strcmp(METHOD,'steepest descent')
97     [status , pts,levelSets, gradientNormTol,steps] = \ ...
98                                                     nma_steepest_descent(opt);
99 else
100    [status,pts,levelSets, gradientNormTol,steps] = ...

```



```

101         nma_fletcher_reeves(opt);
102     end
103
104     %plot the value found by steepest descent
105     %plot(pts(end,1),pts(end,2),'ok');
106
107     %use output from above call to make the plots
108     switch CONTOUR_LINES_AUTO
109         case 'auto',
110             [C,h] = contour(u1,u2,z); %,'ShowText','on');
111             clabel(C,h,'FontSize',8,'interpreter','Latex','Color','red');
112
113         case 'limited',
114             lev = round(length(levelSets)/20);
115             [C,h] = contour(u1,u2,z,levelSets(1:lev:end),...
116                 'Fill','off','ShowText','off');
117             %clabel(C,h); %,'FontSize',8,'interpreter',...
118             %'Latex','Color','red');
119         case 'full'
120             [C,h] = contour(u1,u2,z,levelSets); %,'ShowText','on');
121             clabel(C,h,levelSets,'FontSize',8,...
122                 'interpreter','Latex','Color','red');
123         case 'full0'
124             [C,h] = contour(u1,u2,z,levelSets); %,'ShowText','on');
125         case 'fix'
126             [C,h] = contour(u1,u2,z,vFixed);
127             h.LineWidth = .1;
128             h.LineColor = [190/255 190/255 190/255];
129             h.Fill='off';
130             clabel(C,h,vFixed,'FontSize',8,...
131                 'interpreter','Latex','Color','blue');
132     end
133     %animate the steepest descent search
134     hold on;
135     if length(pts(:,1))>1
136         filename = 'anim.gif';
137         for k=1:length(pts)-1
138             %draw line between each step
139             %if (opt.STEP_SIZE == -1 || ...
140                 %strcmp(CONTOUR_LINES_AUTO,'limited') || ...
141                 % strcmp(CONTOUR_LINES_AUTO,'auto')||length(pts)<100 )
142             % line([pts(k,1),pts(k+1,1)], [pts(k,2),pts(k+1,2)],...
143                 %'LineWidth',1');
144             %end
145             plot([pts(k,1),pts(k+1,1)], [pts(k,2),pts(k+1,2)], '-r');
146             %plot(pts(k,1),pts(k,2),'.');
147             if DO_ANIMATE
148                 drawnow;
149                 if DO_GIF
150                     frame = getframe(1);
151                     im = frame2im(frame);
152                     [imind,cm] = rgb2ind(im,256);
153                     if k ==1
154                         imwrite(imind,cm,filename,'gif', 'Loopcount',0);
155                     else
156                         if mod(k,2)==0
157                             imwrite(imind,cm,filename,'gif',...
158                                 'WriteMode','append');
159                         end
160                     end
161                 end
162             end
163             if opt.STEP_SIZE== -1,

```

```

164         title(sprintf(...
165 'starting from [%4.3f,%4.3f], optimal step. f(u)=[%3.3f], step [%d], tolerance[%2.3f]',...
166         opt.u(1),opt.u(2),norm(opt.objectiveFunc(pts(k,:))),...
167             k,opt.gradientNormTol),...
168         'FontSize', 8);
169     else
170         title(sprintf(...
171 'From [%2.1f,%2.1f], step h[%2.2f], f(u) [%3.3f], step [%d], tolerance[%2.3f]',...
172         opt.u(1),opt.u(2),opt.STEP_SIZE ,...
173         norm(opt.objectiveFunc(pts(k,:))),k,opt.gradientNormTol),...
174         'FontSize', 8);
175     end
176 end
177 end
178
179 figure('Units','pixels','position',...
180         [from_pix*pix_count from_pix 400 300]);
181 pix_count = pix_count+1;
182
183 stairs(levelSets);
184 grid;
185 set(gca,'TickLabelInterpreter','Latex','fontSize',8);
186 title({'Showing value of objective function at each step',...
187     sprintf('Step size [%3.3f], number of steps needed [%d]',...
188     opt.STEP_SIZE,length(pts)-1),...
189     sprintf('convergence tolerance [%2.3f], starting point [%2.1f,%2.1f]',...
190     opt.gradientNormTol,opt.u(1),opt.u(2))},...
191     'FontSize', 8);
192 xlabel('step number');
193 ylabel('value of objective function');
194
195
196 figure('Units','pixels','position',...
197         [from_pix*pix_count from_pix 400 300]);
198 pix_count = pix_count+1;
199
200 stem(gradientNormTol, '.');
201 grid;
202 title({'Showing gradient Norm at each step',...
203     sprintf('Step size [%3.3f], number of steps needed [%d]',...
204     opt.STEP_SIZE,length(pts)-1),...
205     sprintf('tolerance for convergence [%2.3f], starting point [%2.1f,%2.1f]',...
206     opt.gradientNormTol,opt.u(1),opt.u(2))}, 'FontSize', 8);
207
208 xlabel('step number'); ylabel('Norm of gradient');
209 set(gca,'TickLabelInterpreter','Latex','fontSize',8);
210
211 if opt.STEP_SIZE == -1
212     figure('Units','pixels','position',...
213           [from_pix*pix_count from_pix 400 300]);
214     pix_count = pix_count+1;
215     stem(steps, '.');
216     grid;
217     title({'Showing size of each optimal step found using golden section',...
218         sprintf('line search at each iteration. number of steps[%d]',...
219         length(pts)-1),...
220         sprintf('tolerance for convergence [%2.3f], starting point [%2.1f,%2.1f]',...
221         opt.gradientNormTol,opt.u(1),opt.u(2))}, 'FontSize', 8);
222     xlabel('iteration number'); ylabel('optimal step size');
223     set(gca,'TickLabelInterpreter','Latex','fontSize',8);
224 end
225
226 end

```

```

227
228 %-----
229 %Evaluate J(u) at u
230 function f = objectiveFunc(u)
231 x = u(1);
232 y = u(2);
233 f = 100*(y-x.^2).^2 + (1-x).^2;
234 end
235
236 %-----
237 %Evaluate grad(J(u)) at u
238 function g = gradientFunc(u)
239 x = u(1);
240 y = u(2);
241 g = [200*(y-x.^2)*(-2*x)-2*(1-x);...
242      200*(y-x.^2)];
243 end
244
245 %-----
246 %Evaluate Hessian(J(u)) at u
247 function g = hessian_func(u)
248 x = u(1);
249 y = u(2);
250 g = [ 1200*x^2 - 400*y + 2, -400*x;
251      -400*x,    200];
252 end

```

0.3.7 Problem 2 part b

```

1 function nma_HW4_problem_2_part_b(u)
2 %finds the min value of
3 %
4 %   f(u) = sum i=1..N-1 100(u(i+1)-u(i)^2)^2 + (1-u(i))^2
5 %
6 % for any N.
7 %
8 % over range ui=-2.5..2.5
9 %
10 % Solves part (b) of problem 2
11 %
12 % ECE 719, Spring 2016
13 % Matlab 2015a
14 %Nasser M. Abbasi
15 %
16 % INPUT:
17 % u: vector N by 1, represent starting point u_0. Example call
18 %   nma_HW4_problem_2_part_b([-2;-2;-2])
19
20 %These are the options struct used by call to
21 %nma_steepest_descent_multi()
22 close all;
23 opt.u           = u;    %starting guess x-coordinate
24 opt.MAX_ITER    = 1*10^6; %maximum iterations allowed
25 opt.STEP_SIZE   = 0.01; %set to -1 to optimal step
26 opt.objectiveFunc = @objectiveFunc; %see function definition
27 opt.gradientFunc  = @gradientFunc; %see function definition
28 opt.gradientNormTol = 0.0001; %used to determine when converged
29 opt.accumulate  = false;
30
31 %Find the minimum using Matlab build-in, in order
32 %to compare with in plot optimalValue =
33 %fminsearch(opt.objectiveFunc, opt.u);
34

```

```

35 format long g;
36 tic;
37 [status,pts,levelSets, gradientNormTol,steps] = \ ...
38                                     nma_steepest_descent(opt);
39 time_used = toc;
40 fprintf('\nCPU time %3.6f\n',time_used);
41
42 switch status
43     case 0, status = ...
44         'successfull completion. Converged before maximum iterations';
45     case 1, status = ...
46         'failed to converge before maximum iterations due to oscillation';
47     case 2, status = ...
48         'failed to converge before maximum iterations';
49 end
50
51 fprintf('%s\n',status);
52
53 figure();
54 stem(levelSets, '.'); title('J(u)');
55 figure();
56 stem(steps, '.'); title('step size');
57 format short;
58 fprintf('Number of coordinates used %d\n',size(opt.u,1));
59 fprintf('optimal point found is\n'); disp(pts(end,:));
60 if opt.accumulate
61     fprintf('\nNumber of steps used [%d]',length(steps));
62 else
63     fprintf('\nNumber of steps used [%d]',steps);
64 end
65 fprintf('\nJ(u) at optimal [%3.6f]',levelSets(end));
66 fprintf('\n**** done *****\n');
67
68
69 end
70
71 %-----
72 %Evaluate J(u) at u
73 function f = objectiveFunc(u)
74 u=u(:);
75 N = size(u,1);
76 f = 0;
77 for i = 1:N-1
78     f = f + 100*(u(i+1)-u(i)^2)^2 + (1-u(i))^2;
79 end
80 end
81
82 %-----
83 %Evaluate grad(J(u)) at u
84 function g = gradientFunc(u)
85 u = u(:);
86 N = size(u,1);
87 g = zeros(N,1);
88 for i = 1:N
89     if i==1 || i==N
90         if i==1
91             g(i)=-400*(u(i+1)-u(i)^2)*u(i) - 2*(1-u(i));
92         else
93             g(i)=200*(u(i)-u(i-1)^2);
94         end
95     else
96         g(i) = 200*(u(i)-u(i-1)^2)-...
97             400*(u(i+1)-u(i)^2)*u(i)-2*(1-u(i));

```

```

98     end
99 end
100 end

```

0.3.8 Problem 2 part b CPU time program

```

1 function nma_HW4_problem_2_part_b_CPU()
2 %Does CPU testing on problem 2 by calling
3 %nma_HW4_problem_2_part_b() on larger and larger N and
4 %recording the CPU time used.
5 %
6 % ECE 719, Spring 2016
7 % Matlab 2015a
8 %Nasser M. Abbasi
9 clear; close all;
10
11 opt.STEP_SIZE      = 0.01; %step size. set to -1 to use optimal
12 save_file         = 'fixed.mat';
13 N                 = 10:20:1000;
14 data              = zeros(length(N),4);
15 opt.MAX_ITER      = 1*10^6; %maximum iterations allowed
16
17 opt.objectiveFunc = @objectiveFunc; %see function definition
18 opt.gradientFunc  = @gradientFunc; %see function definition
19 opt.gradientNormTol = 0.0001; %used to determine when converged
20 opt.accumulate    = false;
21
22 for i=1:length(N)
23     opt.u = repmat(-2,N(i),1); %starting guess x-coordinate
24     tic;
25     [status,~,levelSets,~,number_of_steps_used] = \ ...
26                                                 nma_steepest_descent(opt);
27     time_used = toc;
28     switch status
29         case 0, status = ...
30 'successfull completion. Converged before maximum iterations';
31         case 1, status = ...
32 'failed to converge before maximum iterations due to oscillation';
33         case 2, status = ...
34             'failed to converge before maximum iterations';
35     end
36     fprintf('%s\n',status);
37
38     data(i,1) = N(i);
39     data(i,2) = time_used;
40     data(i,3) = levelSets;
41     data(i,4) = number_of_steps_used;
42     fprintf('\n***Number of coordinates used %d\n',...
43                                                     size(opt.u,1));
44     fprintf('\nCPU time %3.6f\n',time_used);
45     fprintf('\nJ(u) at optimal [%3.6f]\n',levelSets(end));
46 end
47
48 close all;
49 reset(0);
50 set(groot, 'defaulttextinterpreter', 'Latex');
51 set(groot, 'defaultAxesTickLabelInterpreter', 'Latex');
52 set(groot, 'defaultLegendInterpreter', 'Latex');
53
54 figure();
55 plot(N,data(:,2), 'ro',N,data(:,2), '-');
56 title('CPU time as N changes for fix step steepest descent');
57 xlabel('N'); ylabel('CPU time (sec)');

```

```

58 set(gca,'TickLabelInterpreter','Latex','fontsize',8);
59
60 save(save_file,'data');
61
62 %-----
63 figure;
64 load('optimal');
65 optimal=data;
66 load('fixed')
67 fixed=data;
68 plot(optimal(:,1),optimal(:,2),'k.-')
69 hold on;
70 plot(fixed(:,1),fixed(:,2),'r.-')
71 title('Comparing CPU time, using optimal vs. fixed step')
72 xlabel('N, the number of coordinates');
73 ylabel('CPU time in seconds');
74 grid
75 end
76
77 %-----
78 %Evaluate J(u) at u
79 function f = objectiveFunc(u)
80 u=u(:);
81 N = size(u,1);
82 f = 0;
83 for i = 1:N-1
84     f = f + 100*(u(i+1)-u(i)^2)^2 + (1-u(i))^2;
85 end
86 end
87
88 %-----
89 %Evaluate grad(J(u)) at u
90 function g = gradientFunc(u)
91 u = u(:);
92 N = size(u,1);
93 g = zeros(N,1);
94 for i = 1:N
95     if i==1 || i==N
96         if i==1
97             g(i)=-400*(u(i+1)-u(i)^2)*u(i) - 2*(1-u(i));
98         else
99             g(i)=200*(u(i)-u(i-1)^2);
100         end
101     else
102         g(i) = 200*(u(i)-u(i-1)^2)-400*(u(i+1)- ...
103             u(i)^2)*u(i)-2*(1-u(i));
104     end
105 end
106 end

```