

advection PDE in 1D using Ada

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1 introduction

To help learn a little more about Ada, I wrote ¹ the following small program which solves the advection pde $u_t + au_x = 0$ with initial condition $u(x, 0) = \sin(2\pi x)$ and with periodic boundary conditions $u(0, t) = u(1, t)$.

To plot the solution, the output of the program is directed to a text file, then the text file was loaded into Matlab to ran the simulation.

The program contains 3 files

1. main.adb the main line.
2. lax_wendroff_pkg.ads the package interface.
3. lax_wendroff_pkg.adb the package body.

These are the steps to compile the program

```
$ gnatmake -gnat05 -gnatwa main.adb
gcc -c -gnat05 -gnatwa lax_wendroff_pkg.adb
gnatbind -x main.ali
gnatlink main.ali
```

To run the program do `./main > result.txt`

Matlab was used to plot the solution as follows

```
A=load('result.txt', '-ascii');
B=reshape(A,100,100);

for i=1:size(B,2)
```

¹thanks goes to Randy Brukardt, Pascal Obry, Shark8 and others for giving helpful advice on Ada coding at comp.lang.ada

```
plot(B(:,i))
ylim([-1 1]);
drawnow();

pause(0.01);
end
```

2 Ada source code listing

2.1 main.adb

```
-- compile with gnatmake -gnataw main.adb
-- Main driver to solve  $u_t + \text{speed} * u_x = 0$ 
-- the advection PDE with periodic boundary
-- conditions and with initial conditions  $\sin(2*\pi*x)$ 
--
-- Using Ada 2005 00 features
-- For illustration and learning only.
--
-- By Nasser M. Abbasi
-- Match 26, 2011

with Ada.Text_IO; use Ada.Text_IO;
with Lax_Wendroff_pkg; use Lax_Wendroff_pkg;
with Ada.Numerics; use Ada.Numerics;
with Ada.Numerics.Generic_Elementary_Functions;

procedure main is
package Math is new Ada.Numerics.Generic_Elementary_Functions(Float);
use Math;

h      : constant float := 0.01; -- grid space
courant : constant float := 0.8; -- CFL condition
speed  : constant float := 1.0; -- flow speed
k      : constant float := courant*h/speed; -- time step size
L      : constant float := 1.0; -- domain length
N      : constant positive := natural(L/h)+1; --number of grid points

-- generate initial condition
```

```

function initialize(h: float; N: natural) return solution_t is
  data : solution_t(1..N) := (others=>0.0);
  x: float:=0.0;
  begin
    for i in data'range LOOP
      data(i) := sin(2.0*pi*x);
      x := x + h;
    end LOOP;
    RETURN(data);
  end;

-- create the Lax-Wendroff object
o : lax_wendroff_t := make(speed=>speed , h=>h,k =>k, u0 =>initialize(h,N));

-- to print the final solution
procedure print_solution(o: lax_wendroff_t) is
  u: constant solution_t := o.get_solution;
  begin
    FOR i in u'range LOOP
      put_line(float'image(u(i)));
    END LOOP;

end;

begin

  -- run for 100 steps for now
  FOR i in 1..100 LOOP
    o.step;
    print_solution(o);
  END LOOP;

end main;

```

2.2 lax_wendroff_pkg.ads

```
-- Package spec for Lax Wendroff scheme to solve 1-D
-- Advection PDE in Ada 2005
-- by Nasser M. Abbasi
--
with Ada.Numerics.Generic_Real_Arrays;
package Lax_Wendroff_pkg is
  type Lax_Wendroff_t (<>) is tagged private;
  type solution_t is array (Natural range <>) of Float;

  -- primitive operations, constructor
  function make(speed,h,k : Float; u0 : solution_t) return Lax_Wendroff_t;
  procedure step (o : in out Lax_Wendroff_t);
  function get_solution (o : Lax_Wendroff_t) return solution_t;

private
  package My_Vectors is new Ada.Numerics.Generic_Real_Arrays (Float);
  use My_Vectors;
  subtype buffer_t is Real_Vector;

  type Lax_Wendroff_t (N : Positive) is tagged record
    speed      : Float;           -- speed of flow
    h          : Float;           -- space grid size
    k          : Float;           -- delt
    u          : buffer_t (-1 .. N); -- solution
    step_number : Natural;
  end record;

end Lax_Wendroff_pkg;
```

2.3 lax_wendroff_pkg.add

```
-- Package body for Lax Wendroff scheme to solve 1-D
-- Advection PDE in Ada 2005
-- by Nasser M. Abbasi
--
package body Lax_Wendroff_pkg is
```

```

-- constructor
function make
  (speed : Float;
   h      : Float;
   k      : Float;
   u0     : solution_t)
  return Lax_Wendroff_t
is
  o : Lax_Wendroff_t (u0'Length);
begin

  o.speed           := speed;
  o.h               := h;
  o.k               := k;
  o.step_number     := 0;
  o.u (0 .. u0'Length - 1) := buffer_t (u0);
  o.u (o.u'First)   := 0.0;
  o.u (o.u'Last)    := 0.0;

  return (o);
end make;

-- make solution step
procedure step (o : in out Lax_Wendroff_t) is
  package my_vectors is new Ada.Numerics.Generic_Real_Arrays (Float);
  use my_vectors;
  u : buffer_t renames o.u;
  a : constant Float := o.speed * o.k / o.h;
  subtype r is Natural range o.u'First + 1 .. o.u'Last - 1;
  subtype r_plus_1 is Natural range r'First + 1 .. r'Last + 1;
  subtype r_minus_1 is Integer range r'First - 1 .. r'Last - 1;

begin
  o.step_number := o.step_number + 1;

  u (r) := u (r) -
    (a / 2.0) * (u (r_plus_1) - u (r_minus_1)) +
    (a ** 2) / 2.0 *
    (u (r_minus_1) - 2.0 * u (r) + u (r_plus_1));

  -- adjust due to periodic boundary conditions

```

```
    u (u'First) := u (u'Last - 2);
    u (u'Last)  := u (u'First + 2);

end step;

-- get the current solution
function get_solution (o : Lax_Wendroff_t) return solution_t is
begin
    return solution_t (o.u (o.u'First + 1 .. o.u'Last - 1));
end get_solution;

end Lax_Wendroff_pkg;
```