

# Rectangular pulse and its Fourier transform

**Initialization Code** (optional)

## Manipulate

```

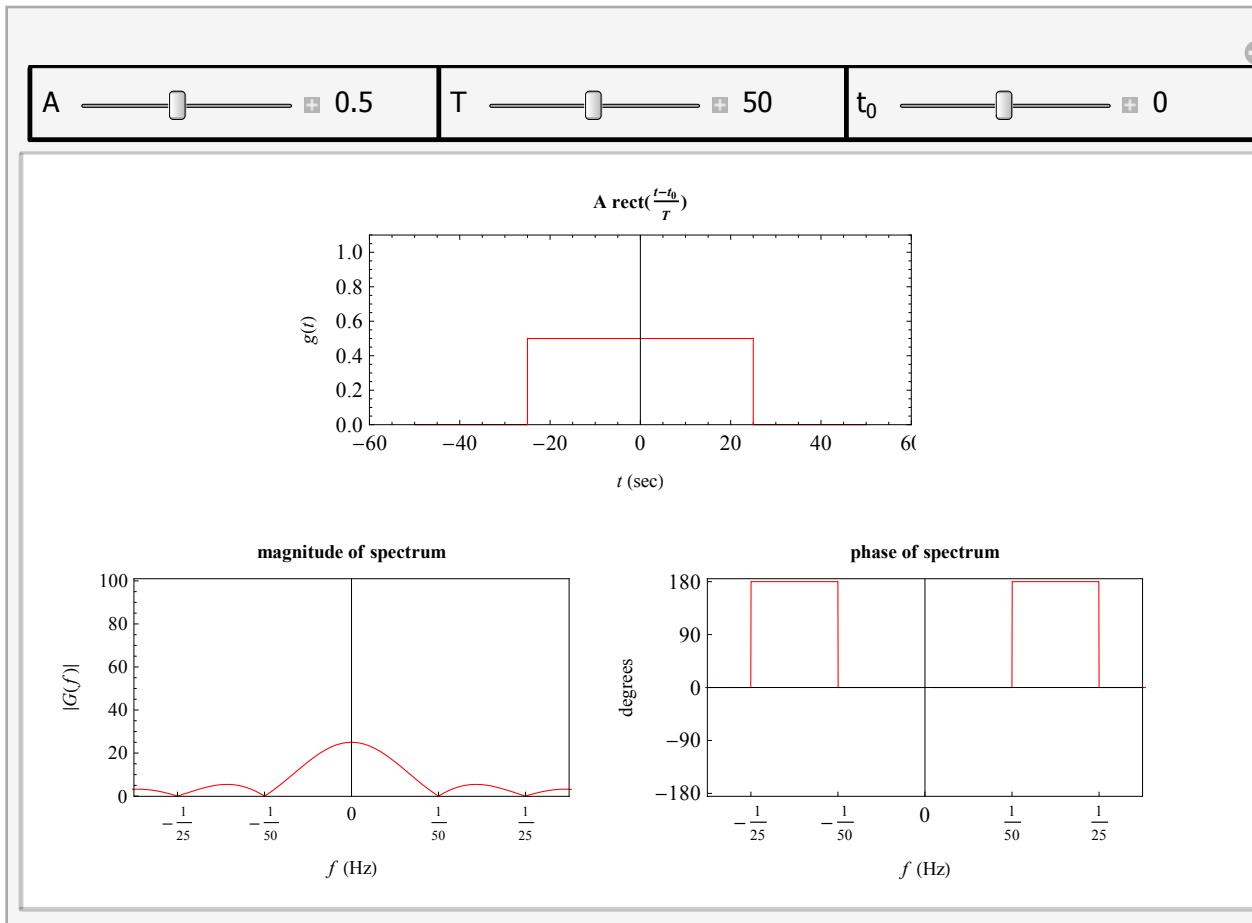
Manipulate[
  process[a, T, t0],
  Item[Grid[{
    {
      Control[{{a, .5, "A"}}, .1, maxA, .1, ImageSize -> Small, Appearance -> "Labeled"],
      Control[{{T, 50, "T"}}, 1, maxT, 1, ImageSize -> Small, Appearance -> "Labeled"],
      Control[{{t0, 0, "t0"}}, -maxt0, maxt0, .1, ImageSize -> Small, Appearance -> "Labeled"]
    },
    , Alignment -> Center, Spacings -> {0.85, 1}, Frame -> All]],
  {maxT, 100, ControlType -> None},
  {maxA, 1, ControlType -> None},
  {maxt0, 10, ControlType -> None},
  {nZeros, 5, ControlType -> None},
  FrameMargins -> 0,
  ImageMargins -> 0,
  AutorunSequencing -> {1, 2, 3},
  Initialization:-
  {
    rect[a_, T_, t0_, t_] := Piecewise[{{a, Abs[(t - t0)/T] <= (1/2)}, {0, True}}];
    f[a_, T_, t0_, w_] := Piecewise[{{a T, w == 0}, {a * T Sin[Pi w T]/(Pi w T) * Exp[-I 2 Pi w t0], True}}];
    process[a_, T_, t0_] := Module[{p1, p2, p3, w},
      p1 = Plot[rect[a, T, t0, t], {t, (t0 - T), (t0 + T)},
        PlotRange -> {{-(maxT/2 + maxt0), (maxT/2 + maxt0)}, {0, maxA + .1}},
        Frame -> True,
        ImagePadding -> {{44, 2}, {33, 30}},
        ImageMargins -> 5,
        ImageSize -> 300,
        AspectRatio -> .35,
        FrameTicksStyle -> Directive[10],
        AxesOrigin -> {0, 0},
        PlotStyle -> Red,
        FrameLabel -> {{Row[{Style["g", Italic], "(, Style["t", Italic], ")")}], None},
          {Row[{Style["t", Italic], " (sec)"}], Style["A rect(\frac{t - t_0}{T})", Bold]}}},
        Epilog -> {{Red, Line[{{t0 - T/2, a}, {t0 - T/2, 0}}]}, {Red, Line[{{t0 + T/2, a}, {t0 + T/2, 0}}]}}];
      p2 = Plot[Abs[Evaluate[f[a, T, t0, w]]], {w, -nZeros/T, nZeros/T},
        PlotRange -> {{-nZeros/T, nZeros/T}, {0, 1.2}}];
      p3 = Plot[Abs[Evaluate[f[a, T, t0, w]]], {w, -nZeros/T, nZeros/T},
        PlotRange -> {{-nZeros/T, nZeros/T}, {0, 1.2}}];
      p1
    ]
  }
]

```

```
Frame → True,
AxesOrigin → {0, 0},
ImagePadding → {{44, 4}, {45, 25}},
ImageMargins → 5,
ImageSize → 252,
AspectRatio → .5,
PlotStyle → Red,
PlotRange → {{-(nZeros/maxT), (nZeros/maxT)}, {-1, maxA*maxT + 1}},
FrameTicks → {{Automatic, None}, {Table[i/T, {i, -nZeros, nZeros}], None}},
FrameLabel → {{Row[{"|", Style["G", Italic], "(", Style["f", Italic], ")|"}, None],
{Row[{Style["f", Italic], "(Hz)"}], Style["magnitude of spectrum", Bold]}},
ImagePadding → {{40, 5}, {15, 2}}];

p3 = Plot[180/Pi * Arg[f[a, T, t0, w]], {w, -nZeros/T, nZeros/T}, Frame → True,
AxesOrigin → {0, 0},
ImagePadding → {{44, 4}, {45, 25}},
ImageMargins → 5,
ImageSize → 252,
AspectRatio → .5,
PlotStyle → Red,
FrameTicksStyle → Directive[10],
FrameLabel →
{{"degrees", None}, {Row[{Style["f", Italic], "(Hz)"}], Style["phase of spectrum", Bold]}},
PlotRange → {{-(nZeros/maxT), (nZeros/maxT)}, {-185, 185}},
FrameTicks → {{{-180, -90, 0, 90, 180}, None}, {Table[i/T, {i, -nZeros, nZeros}], None}}
];

Grid[
{
{Item[p1, ItemSize → Full], SpanFromLeft},
{p2, p3}
},
Alignment → Center
]
}
]
```



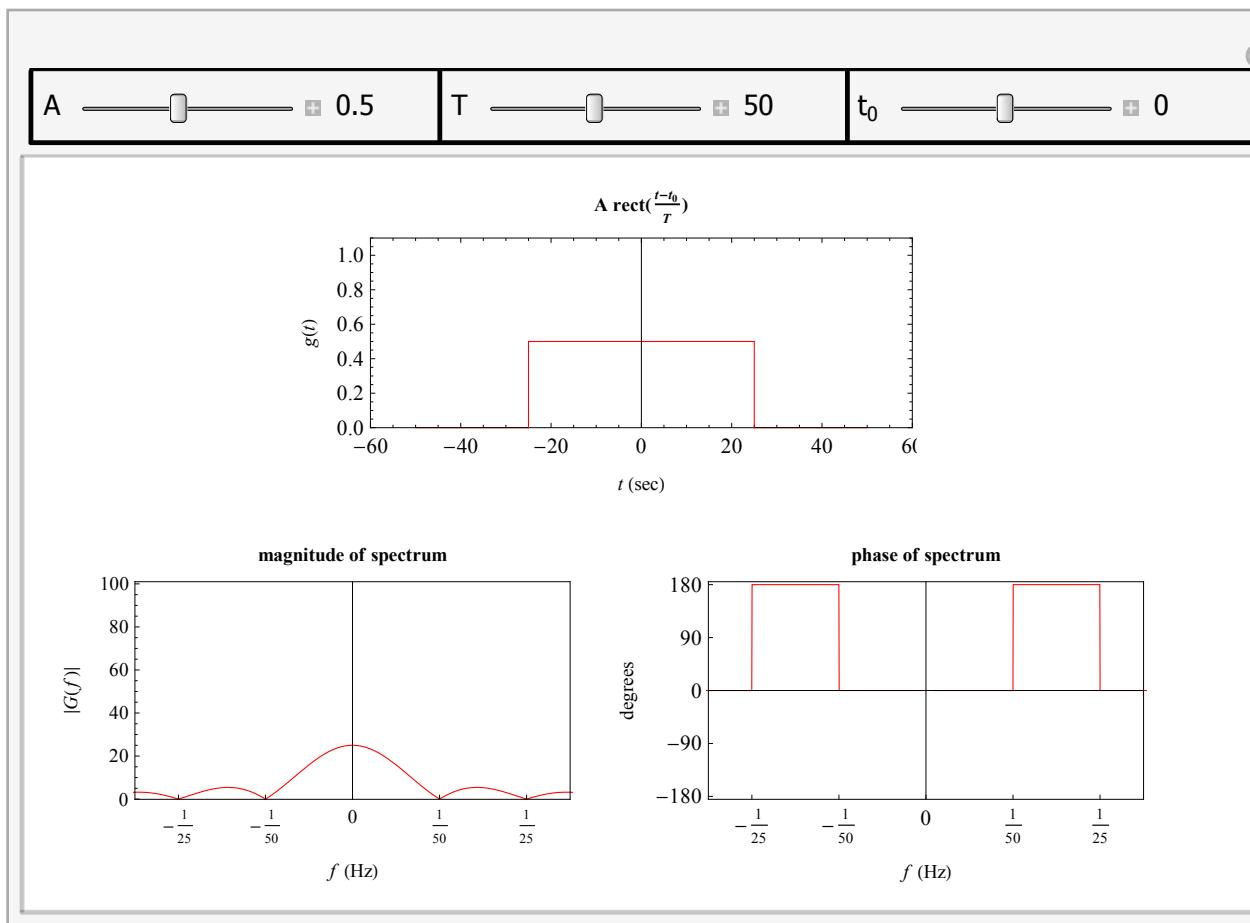
## Caption

This Demonstration illustrates the relationship between a rectangular pulse signal and its Fourier transform. There are three parameters that define a rectangular pulse: its height  $A$ , width  $T$  in seconds, and center  $t_0$ . Mathematically, a rectangular pulse delayed by  $t_0$  seconds is defined as  $g(t - t_0) = A \text{rect}\left(\frac{t-t_0}{T}\right) = \begin{cases} A & \left|\frac{t-t_0}{T}\right| \leq \frac{1}{2} \\ 0 & \text{otherwise} \end{cases}$  and its Fourier transform or spectrum is defined as

$$G(f) = A T \text{sinc}(\pi f T) \exp(-i 2 \pi f t_0).$$

This Demonstration illustrates how changing  $g(t)$  affects its spectrum. Both the magnitude and phase of the spectrum are displayed.

## Thumbnail



## Snapshots

### Details

(optional)

This demonstration illustrates the following relationship between a rectangular pulse and its spectrum:

- 1) As the pulse becomes more flat (i.e. the width  $T$  of the pulse increases), the magnitude spectrum loops become thinner and taller. In other words, the zeros (the crossings of the magnitude spectrum with the x-axis) move closer to the origin. In the limit, as  $T$  becomes very large, the magnitude spectrum approaches a Dirac delta function located at the origin.
- 2) As the height of the pulse become larger and its width becomes smaller, it approaches a Dirac delta function and the magnitude spectrum flattens out and becomes a constant of magnitude 1 in the limit.
- 3) As  $t_0$  changes, the pulse shifts in time, the magnitude spectrum does not change, but the phase spectrum does.
- 4) We notice a  $180^\circ$  phase shift at each frequency defined by  $\frac{k}{T}$  where  $k$  is an integer other than zero, and  $T$  is the pulse duration. These frequencies are the zeros of the magnitude spectrum.

### Control Suggestions

(optional)

Slider Zoom

Drag Locators

- Rotate and Zoom in 3D
- Automatic Animation
- Gamepad Controls
- Resize Images
- Bookmark Animation

**Search Terms**

(optional)

sinc function  
Fourier transform  
unit box

**Related Links**

(optional)

<http://mathworld.wolfram.com/SincFunction.html>  
<http://mathworld.wolfram.com/FourierTransform.html>

**Authoring Information**

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