

# Finding the B matrix for constant strain triangle

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## 1 The problem to solve

— Handout 605 Oct 20, 2009, FEM 100

- H.W. Show that the B matrix for a constant strain triangle is

$$\underline{B} = \frac{1}{2A} \begin{bmatrix} y_{23} & 0 & y_{31} & 0 & y_{12} & 0 \\ 0 & x_{32} & 0 & x_{13} & 0 & x_{21} \\ x_{32} & y_{023} & x_{13} & y_{31} & x_{21} & y_{012} \end{bmatrix}$$

where  $\underline{\epsilon} = [\epsilon_{xx}, \epsilon_{yy}, 2\epsilon_{xy}]^T$  and

$$\underline{d} = [u_1, v_1, u_2, v_2, u_3, v_3]^T$$

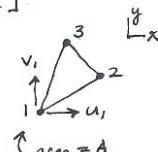


Figure 1: the Problem to solve

## 2 Analytical derivation

The problem is first solve for scalar field  $\theta$  with the interpolating polynomial  $a_1 + a_2x + a_3y$ . Writing

$$\theta = \begin{bmatrix} 1 & x & y \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} \quad (1)$$

Evaluating the field  $\theta$  at each node gives

$$\begin{bmatrix} \theta_1 \\ \theta_2 \\ \theta_3 \end{bmatrix} = \begin{bmatrix} 1 & x_1 & y_1 \\ 1 & x_2 & y_2 \\ 1 & x_3 & y_3 \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix}$$

Hence

$$\begin{aligned} \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} &= \begin{bmatrix} 1 & x_1 & y_1 \\ 1 & x_2 & y_2 \\ 1 & x_3 & y_3 \end{bmatrix}^{-1} \begin{bmatrix} \theta_1 \\ \theta_2 \\ \theta_3 \end{bmatrix} \\ &= \frac{1}{\Delta} \begin{bmatrix} x_2y_3 - x_3y_2 & x_3y_1 - x_1y_3 & x_1y_2 - x_2y_1 \\ y_2 - y_3 & y_3 - y_1 & y_1 - y_2 \\ x_3 - x_2 & x_1 - x_3 & x_2 - x_1 \end{bmatrix} \begin{bmatrix} \theta_1 \\ \theta_2 \\ \theta_3 \end{bmatrix} \end{aligned} \quad (2)$$

Where  $\Delta$  is the determinant  $x_1y_2 - x_2y_1 - x_1y_3 + x_3y_1 + x_2y_3 - x_3y_2$ . Substituting (2) into (1) gives

$$\begin{aligned} \theta &= \overbrace{\frac{1}{\Delta} \begin{bmatrix} 1 & x & y \end{bmatrix} \begin{bmatrix} x_2y_3 - x_3y_2 & x_3y_1 - x_1y_3 & x_1y_2 - x_2y_1 \\ y_2 - y_3 & y_3 - y_1 & y_1 - y_2 \\ x_3 - x_2 & x_1 - x_3 & x_2 - x_1 \end{bmatrix}}^{\text{cofactor expansion}} \begin{bmatrix} \theta_1 \\ \theta_2 \\ \theta_3 \end{bmatrix} \\ &= \begin{bmatrix} N_1 & N_2 & N_3 \end{bmatrix} \begin{bmatrix} \theta_1 \\ \theta_2 \\ \theta_3 \end{bmatrix} \end{aligned} \quad (3)$$

Where

$$\begin{aligned} N_1 &= \frac{1}{\Delta} [x_2y_3 - x_3y_2 + x(y_2 - y_3) + y(x_3 - x_2)] \\ N_2 &= \frac{1}{\Delta} [x_3y_1 - x_1y_3 + x(y_3 - y_1) + y(x_1 - x_3)] \\ N_3 &= \frac{1}{\Delta} [x_1y_2 - x_2y_1 + x(y_1 - y_2) + y(x_2 - x_1)] \end{aligned} \quad (4)$$

For constant stress triangle, the field is a vector field. Hence replacing  $\theta$  with  $\begin{bmatrix} u \\ v \end{bmatrix}$  equation (3) becomes

$$\begin{bmatrix} u \\ v \end{bmatrix} = \begin{bmatrix} N_1 & 0 & N_2 & 0 & N_3 & 0 \\ 0 & N_1 & 0 & N_2 & 0 & N_3 \end{bmatrix} \begin{bmatrix} u_1 \\ v_1 \\ u_2 \\ v_2 \\ u_3 \\ v_3 \end{bmatrix}$$

From the above

$$\begin{aligned} \frac{\partial u}{\partial x} &= \frac{\partial N_1}{\partial x} u_1 + \frac{\partial N_2}{\partial x} u_2 + \frac{\partial N_3}{\partial x} u_3 \\ \frac{\partial v}{\partial y} &= \frac{\partial N_1}{\partial y} v_1 + \frac{\partial N_2}{\partial y} v_2 + \frac{\partial N_3}{\partial y} v_3 \\ \frac{\partial u}{\partial y} + \frac{\partial v}{\partial x} &= \frac{\partial N_1}{\partial y} u_1 + \frac{\partial N_2}{\partial y} u_2 + \frac{\partial N_3}{\partial y} u_3 + \frac{\partial N_1}{\partial x} v_1 + \frac{\partial N_2}{\partial x} v_2 + \frac{\partial N_3}{\partial x} v_3 \end{aligned}$$

Hence

$$\begin{aligned} \begin{bmatrix} \varepsilon_x \\ \varepsilon_y \\ \gamma_{xy} \end{bmatrix} &= \begin{bmatrix} \frac{\partial}{\partial x} & 0 \\ 0 & \frac{\partial}{\partial y} \\ \frac{\partial}{\partial y} & \frac{\partial}{\partial x} \end{bmatrix} \begin{bmatrix} u \\ v \end{bmatrix} \\ &= \begin{bmatrix} \frac{\partial}{\partial x} u \\ \frac{\partial}{\partial y} v \\ \frac{\partial}{\partial y} u + \frac{\partial}{\partial x} v \end{bmatrix} \\ &= \begin{bmatrix} \frac{\partial N_1}{\partial x} u_1 + \frac{\partial N_2}{\partial x} u_2 + \frac{\partial N_3}{\partial x} u_3 \\ \frac{\partial N_1}{\partial y} v_1 + \frac{\partial N_2}{\partial y} v_2 + \frac{\partial N_3}{\partial y} v_3 \\ \frac{\partial N_1}{\partial y} u_1 + \frac{\partial N_2}{\partial y} u_2 + \frac{\partial N_3}{\partial y} u_3 + \frac{\partial N_1}{\partial x} v_1 + \frac{\partial N_2}{\partial x} v_2 + \frac{\partial N_3}{\partial x} v_3 \end{bmatrix} \\ &= \underbrace{\begin{bmatrix} \frac{\partial N_1}{\partial x} & 0 & \frac{\partial N_2}{\partial x} & 0 & \frac{\partial N_3}{\partial x} & 0 \\ 0 & \frac{\partial N_1}{\partial y} & 0 & \frac{\partial N_2}{\partial y} & 0 & \frac{\partial N_3}{\partial y} \\ \frac{\partial N_1}{\partial y} & \frac{\partial N_1}{\partial x} & \frac{\partial N_2}{\partial y} & \frac{\partial N_2}{\partial x} & \frac{\partial N_3}{\partial y} & \frac{\partial N_3}{\partial x} \end{bmatrix}}_B \begin{bmatrix} u_1 \\ v_1 \\ u_2 \\ v_2 \\ u_3 \\ v_3 \end{bmatrix} \end{aligned} \tag{5}$$

From (4) all of the  $\frac{\partial N_i}{\partial x}$ ,  $\frac{\partial N_j}{\partial y}$  terms are evaluated. Substituting the result into (5) gives the  $B$  matrix

$$\begin{aligned}\frac{\partial N_1}{\partial x} &= \frac{1}{\Delta}(y_2 - y_3) \\ \frac{\partial N_2}{\partial x} &= \frac{1}{\Delta}(y_3 - y_1) \\ \frac{\partial N_3}{\partial x} &= \frac{1}{\Delta}(y_1 - y_2)\end{aligned}$$

And

$$\begin{aligned}\frac{\partial N_1}{\partial y} &= \frac{1}{\Delta}(x_3 - x_2) \\ \frac{\partial N_2}{\partial y} &= \frac{1}{\Delta}(x_1 - x_3) \\ \frac{\partial N_3}{\partial y} &= \frac{1}{\Delta}(x_2 - x_1)\end{aligned}$$

Hence  $B$  becomes

$$B = \frac{1}{\Delta} \begin{bmatrix} y_2 - y_3 & 0 & y_3 - y_1 & 0 & y_1 - y_2 & 0 \\ 0 & x_3 - x_2 & 0 & x_1 - x_3 & 0 & x_2 - x_1 \\ x_3 - x_2 & y_2 - y_3 & x_1 - x_3 & y_3 - y_1 & x_2 - x_1 & y_1 - y_2 \end{bmatrix} \quad (6)$$

Letting  $y_i - y_j = y_{ij}$  and  $x_i - x_j = x_{ij}$ , the above becomes

$$B = \frac{1}{\Delta} \begin{bmatrix} y_{23} & 0 & y_{31} & 0 & y_{12} & 0 \\ 0 & x_{32} & 0 & x_{13} & 0 & x_{21} \\ x_{32} & y_{23} & x_{13} & y_{31} & x_{21} & y_{12} \end{bmatrix}$$

But the area of triangle is given by

$$\begin{aligned}A &= \frac{1}{2} \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ x_2 - x_1 & y_2 - y_1 & 0 \\ x_3 - x_1 & y_3 - y_1 & 0 \end{vmatrix} \\ 2A &= (x_2 - x_1)(y_3 - y_1) - (y_2 - y_1)(x_3 - x_1) \\ &= x_1y_2 - x_2y_1 - x_1y_3 + x_3y_1 + x_2y_3 - x_3y_2\end{aligned}$$

And the determinant  $\Delta$  was found above to be  $x_1y_2 - x_2y_1 - x_1y_3 + x_3y_1 + x_2y_3 - x_3y_2$ , hence

$$2A = \Delta$$

Substituting the above into  $B$  found above in equation (6) gives

$$B = \frac{1}{2A} \begin{bmatrix} y_2 - y_3 & 0 & y_3 - y_1 & 0 & y_1 - y_2 & 0 \\ 0 & x_3 - x_2 & 0 & x_1 - x_3 & 0 & x_2 - x_1 \\ x_3 - x_2 & y_2 - y_3 & x_1 - x_3 & y_3 - y_1 & x_2 - x_1 & y_1 - y_2 \end{bmatrix}$$

### 3 Verification using Mathematica

#### The problem to solve

by Nasser M. Abbasi (oct 2009)

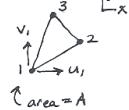
— Handout 605 oct 20, 2009, FEM 100

- H.W. Show that the  $\mathbf{B}$  matrix for a constant strain triangle is

$$\mathbf{B} = \frac{1}{2A} \begin{bmatrix} y_{23} & 0 & y_{31} & 0 & y_{12} & 0 \\ 0 & x_{22} & 0 & x_{13} & 0 & x_{21} \\ x_{32} & y_{23} & x_{13} & y_{31} & x_{21} & y_{12} \end{bmatrix}$$

where  $\xi = [\epsilon_{xx}, \epsilon_{yy}, 2\epsilon_{xy}]^T$  and

$$\underline{\alpha} = [u_1, v_1, u_2, v_2, u_3, v_3]^T$$



In this solution, I start directly by solving for the vector field  $\{u, v\}$  and starting from the general degrees of freedom, and from it by matrix inversion, find the shape function matrix  $N$  (in terms of nodal degrees of freedom). This involves inverting a 6 by 6 matrix. But Ok, I am using a computer. By hand, I would use the method I showed in the analytical note part of this assignment which involves inverting only a 3 by 3 matrix.

```

Needs["Notation`"]
nNodes = 3;
nDegreeOfFreedom = 6;
Symbolize[ u1 ];
Symbolize[ u2 ];
Symbolize[ u3 ];
Symbolize[ v1 ];
Symbolize[ v2 ];
Symbolize[ v3 ];
Symbolize[ a1 ];
Symbolize[ a2 ];
Symbolize[ a3 ];
Symbolize[ a4 ];
Symbolize[ a5 ];
Symbolize[ a6 ];
Symbolize[ x1 ];
Symbolize[ x2 ];
Symbolize[ x3 ];
Symbolize[ y1 ];
Symbolize[ y2 ];
Symbolize[ y3 ]

```

Start by defining the  $u$  and  $v$  trial functions (linear polynomials in  $x$  and  $y$ )

```

nodalDegreesOfFreedom = {u1, v1, u2, v2, u3, v3};
generalDegreesOfFreedom = {a1, a2, a3, a4, a5, a6};
u = a1 + a2 x + a3 y;
v = a4 + a5 x + a6 y;

```

set up the  $u = X \alpha$  equation

```

{b, xMat} = Normal[CoefficientArrays[{u, v}, generalDegreesOfFreedom]];
Print[ToString[MatrixForm[{{"u"}, {"v"}}], FormatType -> TraditionalForm] <> "=",
ToString[MatrixForm[xMat], FormatType -> StandardForm] <>
ToString[MatrixForm[generalDegreesOfFreedom], FormatType -> StandardForm]]

```

$$\begin{pmatrix} u \\ v \end{pmatrix} = \begin{pmatrix} 1 & x & y & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & x & y \end{pmatrix} \begin{pmatrix} a_1 \\ a_2 \\ a_3 \\ a_4 \\ a_5 \\ a_6 \end{pmatrix}$$

Now find the shape functions. Start by expression nodal unknowns in terms of nodal coordinates

```

u1 = u /. {x → x1, y → y1}
v1 = v /. {x → x1, y → y1}
u2 = u /. {x → x2, y → y2}
v2 = v /. {x → x2, y → y2}
u3 = u /. {x → x3, y → y3}
v3 = v /. {x → x3, y → y3}

a1 + a2 x1 + a3 y1
a4 + a5 x1 + a6 y1
a1 + a2 x2 + a3 y2
a4 + a5 x2 + a6 y2
a1 + a2 x3 + a3 y3
a4 + a5 x3 + a6 y3

```

Write the  $u = A\alpha$  equation

```

{b, aMat} = Normal[CoefficientArrays[{u1, v1, u2, v2, u3, v3}, generalDegreesOfFreedom]];

Print[ToString[MatrixForm[Transpose[{{"u1", "v1", "u2", "v2", "u3", "v3"}}]]],
      FormatType → TraditionalForm] <> "=",
      ToString[MatrixForm[aMat], FormatType → StandardForm] <>
      ToString[MatrixForm[generalDegreesOfFreedom], FormatType → StandardForm]]

```

$$\begin{pmatrix} u_1 \\ v_1 \\ u_2 \\ v_2 \\ u_3 \\ v_3 \end{pmatrix} = \begin{pmatrix} 1 & x_1 & y_1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & x_1 & y_1 \\ 1 & x_2 & y_2 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & x_2 & y_2 \\ 1 & x_3 & y_3 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & x_3 & y_3 \end{pmatrix} \begin{pmatrix} a_1 \\ a_2 \\ a_3 \\ a_4 \\ a_5 \\ a_6 \end{pmatrix}$$

Find  $\alpha = A^{-1} u$  from the above by matrix inversion

```
shapeFunctions = xMat.Inverse[aMat];
```

Now find the B matrix from the above N matrix by multiplying the N matrix by the following differential operators matrix

```

oper = {{D[#1, x] &, 0 &}, {0 &, D[#1, y] &}, {D[#1, y] &, D[#1, x] &}};
Print[ToString[MatrixForm[oper]], FormatType → TraditionalForm]];

\left( \begin{array}{cc} \frac{\partial u_1}{\partial x} & 0 \\ 0 & \frac{\partial u_1}{\partial y} \\ \frac{\partial u_1}{\partial y} & \frac{\partial u_1}{\partial x} \end{array} \right)

```

Now find  $B = oper * N$

```
bMat = Inner[##1[[#2] &, oper, shapeFunctions, Plus];

(bMat = Simplify[Assuming[Element[{y1, y2, y3, x1, x2, x3}, Reals], bMat]]) // MatrixForm
```

$$\begin{pmatrix} -y_2 + y_3 & 0 & y_1 - y_3 & 0 & 0 \\ x_3 (-y_1 + y_2) + x_2 (y_1 - y_3) + x_1 (-y_2 + y_3) & x_2 - x_3 & x_2 y_1 - x_3 y_1 - x_1 y_2 + x_3 y_2 + x_1 y_3 - x_2 y_3 & x_1 - x_3 & x_1 - x_3 \\ 0 & -y_2 + y_3 & 0 & y_1 - y_3 & 0 \\ x_2 - x_3 & x_3 (-y_1 + y_2) + x_2 (y_1 - y_3) + x_1 (-y_2 + y_3) & x_3 (y_1 - y_2) + x_1 (y_2 - y_3) + x_2 (-y_1 + y_3) & x_1 - x_3 & x_1 - x_3 \\ x_2 y_1 - x_3 y_1 - x_1 y_2 + x_3 y_2 + x_1 y_3 - x_2 y_3 & x_3 (-y_1 + y_2) + x_2 (y_1 - y_3) + x_1 (-y_2 + y_3) & x_3 (y_1 - y_2) + x_1 (y_2 - y_3) + x_2 (-y_1 + y_3) & x_2 y_1 - x_3 y_1 - x_1 y_2 + x_3 y_2 + x_1 y_3 \end{pmatrix}$$

Factor the determinant term from the above to the outside.

```
den = Denominator[bMat[[1, 1]]];
bMat = bMat * den;
Print[ToString[1/den, FormatType → StandardForm] <>
ToString[MatrixForm[Simplify[bMat]], FormatType → StandardForm]]
```

$$\frac{1}{x_3 (-y_1 + y_2) + x_2 (y_1 - y_3) + x_1 (-y_2 + y_3)} \begin{pmatrix} -y_2 + y_3 & 0 & y_1 - y_3 & 0 & -y_1 + y_2 & 0 \\ 0 & x_2 - x_3 & 0 & -x_1 + x_3 & 0 & x_1 - x_2 \\ x_2 - x_3 & -y_2 + y_3 & -x_1 + x_3 & y_1 - y_3 & x_1 - x_2 & -y_1 + y_2 \end{pmatrix}$$

But area of triangle is

```
area = (1/2) Cross[{x2 - x1, y2 - y1, 0}, {x3 - x1, y3 - y1, 0}] [[3]];
1
— (-x2 y1 + x3 y1 + x1 y2 - x3 y2 - x1 y3 + x2 y3)
2
```

Hence B matrix becomes

```
Panel[Style[ToString[1/"2 area", FormatType → StandardForm] <>
ToString[MatrixForm[Simplify[bMat]], FormatType → StandardForm], 18]]
```

$$\frac{1}{2 \text{ area}} \begin{pmatrix} -y_2 + y_3 & 0 & y_1 - y_3 & 0 & -y_1 + y_2 & 0 \\ 0 & x_2 - x_3 & 0 & -x_1 + x_3 & 0 & x_1 - x_2 \\ x_2 - x_3 & -y_2 + y_3 & -x_1 + x_3 & y_1 - y_3 & x_1 - x_2 & -y_1 + y_2 \end{pmatrix}$$

```
finalB =  $\frac{1}{2 \text{ area}}$  bMat;
```

$$\begin{pmatrix} y_2 - y_3 & 0 & y_3 - y_1 & 0 \\ -x_3 y_2 + x_2 y_3 + y_2 x_1 - y_3 x_1 - x_2 y_1 + x_3 y_1 & -x_2 + x_3 & -x_3 y_2 + x_2 y_3 + y_2 x_1 - y_3 x_1 - x_2 y_1 + x_3 y_1 & 0 \\ 0 & y_2 - y_3 & 0 & -x_3 + x_1 \\ -x_2 + x_3 & -x_3 y_2 + x_2 y_3 + y_2 x_1 - y_3 x_1 - x_2 y_1 + x_3 y_1 & -x_3 y_2 + x_2 y_3 + y_2 x_1 - y_3 x_1 - x_2 y_1 + x_3 y_1 & -x_3 + x_1 \\ -x_3 y_2 + x_2 y_3 + y_2 x_1 - y_3 x_1 - x_2 y_1 + x_3 y_1 & -x_3 y_2 + x_2 y_3 + y_2 x_1 - y_3 x_1 - x_2 y_1 + x_3 y_1 & -x_3 y_2 + x_2 y_3 + y_2 x_1 - y_3 x_1 - x_2 y_1 + x_3 y_1 & -x_3 y_2 + x_2 y_3 + y_2 x_1 - y_3 x_1 - x_2 y_1 \end{pmatrix}$$